FINAL FANTASY® XI

ONLINE

VANA'DIEL®

COLLECTION 2008

TEEN

®

T

CONTENT RATED BY ESRB

ONLINE™

BROADBAND AND DIAL-UP

PlayOnline®

SQUARE ENIX™

⚠ WARNING: PHOTOSENSITIVITY/EPILEPSY/SEIZURES

READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.

A very small percentage of individuals may experience epileptic seizures or blackouts when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or when playing video games may trigger epileptic seizures or blackouts in these individuals. These conditions may trigger previously undetected epileptic symptoms or seizures in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition or has had seizures of any kind, consult your physician before playing. IMMEDIATELY DISCONTINUE use and consult your physician before resuming gameplay if you or your child experience any of the following health problems or symptoms:

- dizziness
- altered vision
- eye or muscle twitches
- loss of awareness
- disorientation
- seizures
- any involuntary movement or convulsion

RESUME GAMEPLAY ONLY ON APPROVAL OF YOUR PHYSICIAN.

Use and handling of video games to reduce the likelihood of a seizure

- Use in a well-lit area and keep as far away as possible from the television screen.
- Avoid large screen televisions. Use the smallest television screen available.
- Avoid prolonged use of the PlayStation 2 system.
  Take a 15-minute break during each hour of play.
- Avoid playing when you are tired or need sleep.

Stop using the system immediately if you experience any of the following symptoms: lightheadedness, nausea, or a sensation similar to motion sickness; discomfort or pain in the eyes, ears, hands, arms, or any other part of the body. If the condition persists, consult a doctor.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation 2 system to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

HANDLING YOUR PLAYSTATION 2 FORMAT DISC:

- This disc is intended for use only with PlayStation 2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

FINAL FANTASY® XI

ONLINE

for PlayStation®2

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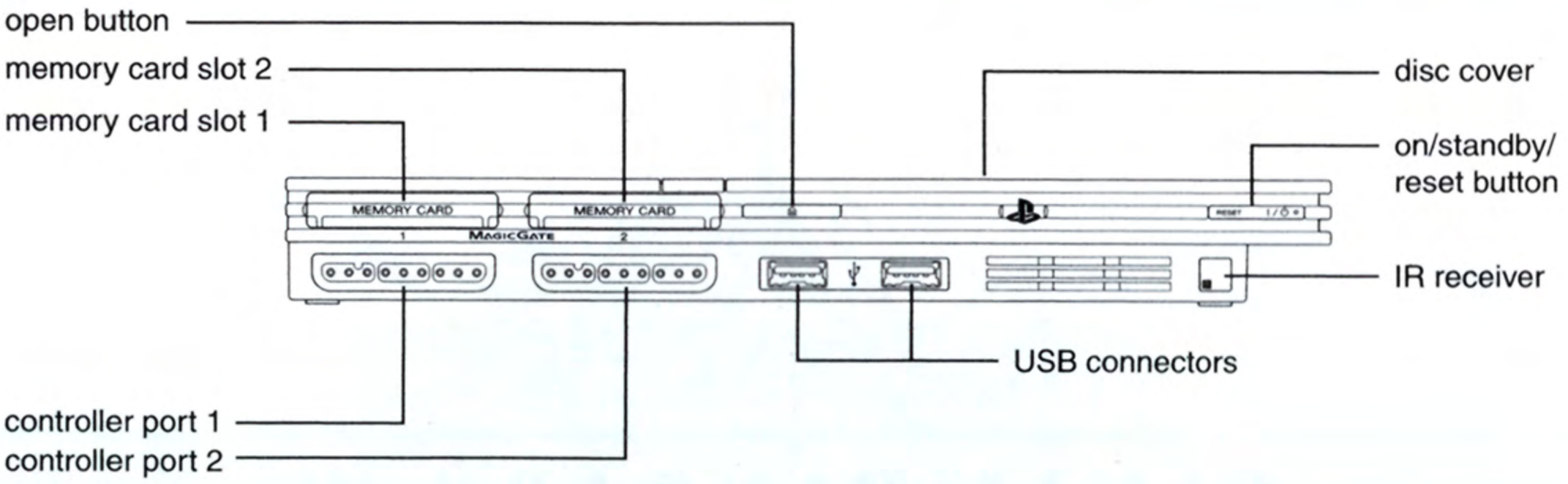
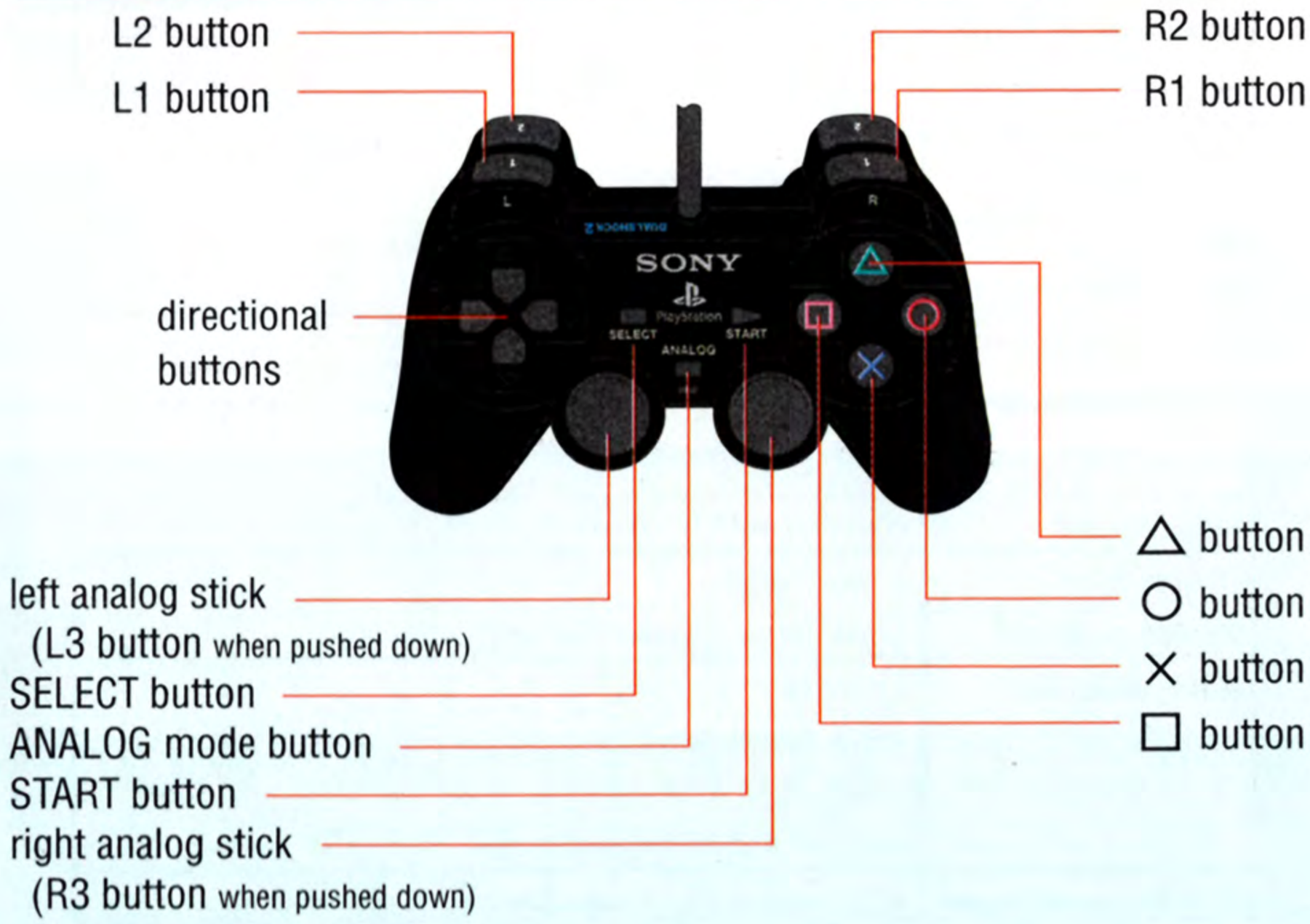
GETTING STARTED



Set up your PlayStation®2 computer entertainment system according to the instructions supplied with your system. Check that the system is turned on (the on/standby indicator is green). Insert the FINAL FANTASY XI: VANA'DIEL COLLECTION 2008 disc in the system with the label side facing up. Attach game controllers and other peripherals as appropriate. Follow the on-screen instructions and refer to this manual for information on using the software.

***Note: Illustration may not match all PlayStation® 2 console types. FINAL FANTASY XI requires Internet connection, Internal Hard Disc Drive (for PlayStation® 2), and Network Adapter (for PlayStation® 2) (sold separately).**

DUALSHOCK®2 ANALOG CONTROLLER CONFIGURATIONS



directional buttons	Select or change target / Move pointer
left analog stick	Move character
L3 button	When no target selected, heal (recover HP/MP) / When target selected,lock on to target.
R3 button	Switch between first-person and third-person viewpoints
right analog stick	Move viewpoint
⊗ button	Confirm; Select closest target or talk to NPC / When no target selected, open the action command window
○ button	Cancel / When in first-person view, hold down while character is moving to move side-to-side (strafe) / Delete one line of the log window each time it is pressed
△ button	Select active window, or optional commands for each window
□ button	Open main menu
L1 button	When pressed while character is moving, toggles "autorun" (press again to cancel; during autorun, use left analog stick to control movement as usual.)
R1 button	Open the software keyboard
L2 button	Open macro palette 1
R2 button	Open marco palette 2
START button	Quit FINAL FANTASY XI and return to the title screen. When entering text using the analog controller, pressing the START button, after entering a letter in the input window, displays a list of common words and phrases used in FINAL FANTASY XI.
SELECT button	Hide all windows. When pressed again, show the windows again.

USB keyboards

Using a USB keyboard

[Esc]	Cancel
[Space bar]	Open the input window for text entry
[+] on the numeric keypad	Selects active window, and allows setting of options for each window

[-] on the numeric keypad	Open the main menu
Arrow keys	1. Move camera 2. Move cursor in menus
[8], [2], [4], [6] on the numeric keypad	Move character (forward, back, left, and right, respectively)
[/] on the numeric keypad	Toggle between walk and run modes
[*] on the numeric keypad	1. When no target selected, heal 2. When target selected, lock on to target
[Pause Break]	Quit FINAL FANTASY XI and return to the title screen.
[Tab] or [0] on the numeric keypad	1. Switch target 2. Auto-translate function (Tab only)
[Enter] (either key)	1. Confirm 2. Select closest target 3. Talk to NPC 4. Open the action command window
[7] on the numeric keypad	When pressed while character is moving, toggles autorun
[Shift]	Allows character to strafe while moving in first-person perspective
[Page Up] or [9] on the numeric keypad	Zoom in
[Page Down] or [3] on the numeric keypad	Zoom out
[Home]	Return to default viewpoint

COMMAND SHORTCUTS FOR USB KEYBOARDS

Various command shortcuts are available when using a USB keyboard. Combining these shortcuts with text commands will allow for smoother gameplay.

[F1]-[F6]	Target party members in the order that they appear in the window in the bottom right area of the screen
[F1]	Target yourself
[F8]	Target the closest NPC ("non-player character"; a character controlled by the computer)
[F9]	Target the closest PC ("player character"; a character controlled by another player)
[F10]	Target the first character in your party's member list
[F11], [F12]	When you are part of an alliance, target the first character in each allied party's member list
[Ctrl], [Alt]	Open a menu containing user-defined macros. Hold down [Ctrl] or [Alt] and press the corresponding macro number to execute the macro.

A peripheral device (modem) may also be required to connect to an outside data line. The type of peripheral device you may need to use will depend on the type of data line you are using.

CAUTION

Do not connect cords or cables of the wrong type to the line connector and the network connector of the network adaptor. For more information refer to the instruction manual for the network adaptor (for PlayStation®2).

TYPES OF DATA LINES AND CORRESPONDING MODEM UNITS

Type of Line	Equipment Needed
Analog Phone Line (dial-up)	Network Adaptor
DSL Line	Network Adaptor + DSL Modem
Cable TV Line	Network Adaptor + Cable Modem

For the latest information, please refer to **http://www.playonline.com**

We assume no responsibility for the use of devices other than those listed above.

- For more information about each type of modem, please refer to the instruction manuals that came with each device.

- Cables of various types are required to connect each type of modem to the PlayStation®2 computer entertainment system and to the data line. For more information, please refer to the intstruction manuals that came with each device.

YOUR NETWORK CONNECTION

If you wish to specify each server for proxy mail, you may need to configure settings other than those described here.

If your communication service provider specifies a DNS server, you may need to configure your settings to allow packets to pass through UDP Port 53 as well. For more information, please refer to the instruction manual for your router or the information provided by your service provider.

The above information is current as of December, 2003 but is subject to change without notice.

For the latest information, please refer to the PlayOnline.com website at **http://www.playonline.com.**

If you are using a router, you must configure it yourself. The Information Center cannot provide any support for the use of routers.

For more information, please refer to your commnications provider or the manual that was provided with your router.

6 INSTALLING PLAYONLINE VIEWER

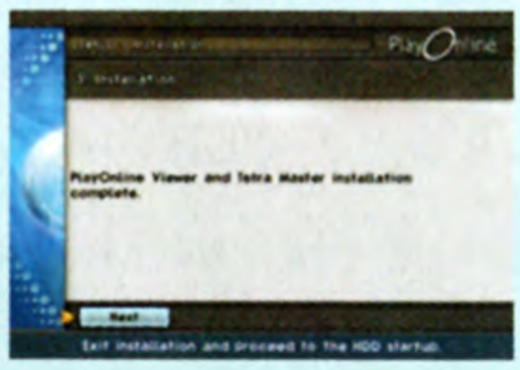
1. Insert the PlayOnline/FINAL FANTASY XI Vana'diel Collection 2008 disc to launch the setup menu. Follow the onscreen instructions and proceed to the next step.

Start the PlayOnline Viewer setup as follows and proceed to the PlayOnline registration screen. Select "Next" to continue.
Configure network settings.
Install software.
Update to the latest version.
Next
Cancel
Keyboard
Proceed to network settings screen.

2. Before installing the PlayOnline Viewer, The PlayOnline Viewer Software License Agreement will appear. Read through the agreement carefully, and select "Accept" if you agree to all its terms. The PlayOnline Viewer installation process will now begin. Please do not open the disc tray or press the power button during installation.

- ❖ If you select "Decline," you will be unable to use PlayOnline.
- ❖ The window's display can be scrolled by using either the L1/R1 buttons or the arrow keys.

3. After installation is complete, the PlayOnline Viewer will restart and the version update screen will be displayed. Follow the onscreen instructions to install the version update.



- ❖ After the version update, proceed to "The Registration Process" on the next page.
- ❖ Please do not remove the disc.

VERSION UPDATES

PlayOnline is an online service, and as such, its contents are continually updated online. Upon logging into PlayOnline, the PlayOnline Viewer will automatically begin a search for the newest software version, and will display the Version Update screen if a newer version is available. Select "Update" to download and install the newest version.

❖ Version updates may be necessary for each of PlayOnline's contents. Please follow the onscreen instructions to install these updates.

If the registered information such as the applicant's name (the name of the individual who will actually be using the services and not the name of one's legal guardian or the individual paying for the services) is entered incorrectly, you may not be able to use PlayOnline services, including support services.

1. After your age has been confirmed, the registration code entry screen will be displayed. Enter the PlayOnline registration code (a series of sets of four alphanumeric characters) printed in the back of this manual. You will not be issued a replacement for a lost registration code for any reason. Registration codes are very important, so make sure to keep this owner's manual in a safe place.

2. Follow the onscreen instructions, and enter your name, address, and a password of your choice. Once you have finished entering your information, select "Next."

3. **Payment Method Registration**
   Select a payment method to register. PlayOnline does not incur any service fees, but in order to use fee-based services, it is necessary to register a payment method. Lastly the payment information confirmation screen will be displayed. Confirm that there are no mistakes in the information and select "Yes."

4. **PlayOnline Registration Completion Message**
   You have now completed the PlayOnline registration process, and important information for using the service will appear on your screen. Your PlayOnline ID and password are required for confirming or changing your member information, as well as for purchasing Content IDs for fee-based services, so please write them down for safekeeping. When you have finished, you will be asked to participate in a survey. Please note that the text before your mail address' "at" sign can be changed a maximum of once a day by selecting "Change Mail Address."

CAUTION! About PlayOnline IDs and Passwords

Your PlayOnline ID and PlayOnline password are very important for using the PlayOnline service. Do not share them with other people, and please take care to keep them in a safe place. Square Enix, Inc. accepts no responsibility for problems that arise from your failure to manage your PlayOnline ID or PlayOnline password.

PlayOnline IDs: Addendum

Only one PlayOnline ID may be obtained per registration code. Once associated with a PlayOnline ID, a player character (such as those from FINAL FANTASY XI) cannot be transferred to another PlayOnline ID. PlayOnline IDs obtained for the PlayStation 2 version of the software can also be used with the Windows or Xbox 360 versions of the software. However, you cannot use the same PlayOnline ID on two or more machines at the same time.

- **Free Services**
  You can enjoy basic services such as chat, e-mail, and the Friend List free of charge.
- **Fee-Based Services**
  Monthly subscription fees are required for fee-based services such as FINAL FANTASY XI and Tetra Master. These "Content ID fees" are applied toward Content IDs purchased for each fee-based service. Details on billing can be viewed from Service & Support.

  ❖ Monthly service fees apply to a period starting from the first day of the month that the Content ID was purchased to the last day of that month. Even if a Content ID is purchased in the later half of a month, a monthly fee will be incurred for the entire month.

About the Free Trial Period

Each fee-based service comes with a 30-day free trial period. No billing will take place during this time. The length of this free trial period or service fee's prices may change at any time without notice.

Statements

PlayOnline will not issue monthly statements detailing the Content ID fees being charged. However, you can review details of a charge from within PlayOnline by using one of the options described below:

At PlayOnline Login

A message regarding your billing will appear, asking if you would like to review the details of a charge for a given month. Please follow the instructions in the message in order to do so.

Within PlayOnline

Details for charges from the past six months are available for review within PlayOnline as well. To review these charges, please follow the steps below:

PlayOnline Main Menu ➡ Service & Support ➡ Membership ➡ Confirm Service History

Please follow the instructions there to view your billing details.

Declined Payment

If we are declined payment for a charge, either in whole or in part, from the company providing your method of payment, your access to PlayOnline services will be automatically suspended. Your access will also be suspended if we issue a refund on a past payment we have already received, either in whole or in part, to the company providing your method of payment (i.e. a "charge back"). When you next attempt to log in to PlayOnline, a message will notify you of the suspension and briefly explain the reason. If you were unaware of the circumstances behind your account suspension, please contact the company providing your method of payment before contacting the PlayOnline customer support.

To restore your access, you must first pay the amount that is overdue. You can do this by either registering a new payment method (such as a different credit card) or reregistering the current payment method once you have resolved your issues with the company providing it. To do either, please follow the instructions in the message displayed when you attempt to log into PlayOnline.

NOTE:
Square Enix, Inc. is neither responsible nor liable for any account time lost due to account suspension. Furthermore, Square Enix, Inc. is not obligated to retain any account data on any server during the suspension period.

CAUTION! About Registration Codes and PlayOnline IDs
*Only one PlayOnline ID may be obtained per registration code.
*A PlayOnline ID is necessary to log in to PlayOnline.
*Content IDs are associated with a PlayOnline ID and cannot be transferred to another PlayOnline ID.

Unsubscribing from and Rejoining PlayOnline

Reviewing and Changing Member Information

If you would like to review or change the member information you registered during the PlayOnline registration process, you can do so from "Membership" in "Service & Support" from the main menu.

❖ You can also change your payment method, confirm your service history, cancel or reactivate Content IDs, and perform Content ID contract extensions from "Membership."

Cancelling a Content ID

After cancelling a Content ID, you will no longer be able to use that Content ID's character data from the first day of the following month (or, in the case of free trial periods, from the next day). Even if you cancel all of your Content IDs, as long as you do not unsubscribe from PlayOnline, you will be able to use PlayOnline's basic services (PlayOnline's Friend List, mail, information pages, etc.). Once you have cancelled a Content ID, you will no longer be billed.

You can cancel a Content ID by selecting "Cancel ID" from "Content ID" on the corresponding game's top page or by following the steps below:

PlayOnline Main Menu ➡ Service & Support ➡ Membership ➡ Cancel Content ID

Reactivating a Content ID

A Content ID can be reactivated within 3 months after the Content ID has been cancelled. Even after this period has been exceeded, as long as the original data has not yet been deleted, it may be possible to reactivate the Content ID. However, if the data has already been deleted, reactivation will not be possible.

❖ A Content ID cannot be reactivated within the month it was cancelled.

You can reactivate a Content ID by selecting "Reactivate ID" from "Content ID" on the corresponding game's top page or by following the steps below:

PlayOnline Main Menu ➡ Service & Support ➡ Membership ➡ Reactivate Content ID

Unsubscribing From PlayOnline

You will be unable to use PlayOnline, including all PlayOnline Plus services, from the day after you have unsubscribed from PlayOnline. All purchased Content IDs will automatically be cancelled simultaneously with your unsubscription.

To unsubscribe from PlayOnline, go to Service and Support from the PlayOnline Viewer's main menu. From there, proceed to "Guide," then select "Unsubscribing from PlayOnline and cancelling Content IDs." Alternatively, you can call the PlayOnline Information Center to unsubscribe (the caller must be the person whose name is registered on the membership).

Reactivating a PlayOnline Account

If you try to log in to PlayOnline after the unsubscription date (the day following unsubscription), you will be given the option to access the PlayOnline reactivation screen where you can reactivate your PlayOnline account.

You can reactivate your account until 3 months after the unsubscription date. If you perform reactivation procedures after 3 months have passed and your data has not yet been deleted, you will be able to reactivate your account. If your data has been deleted, you will be unable to reactivate your account. If you would like to also reactivate the Content IDs that were automatically cancelled when you unsubscribed, you can perform the reactivation procedures after PlayOnline reactivation has ended by using "Reactivate Content ID." Reactivating your Content IDs will enable you to have the same data you had at the time you unsubscribed.

LOGGING IN

Logging in as a Registered Member

Allows you to log in using the PlayOnline ID and connection that you configured when you registered for PlayOnline.

1. **Select a Member**
   Select a member name from the Member List. The PlayOnline ID issued during the registration process will appear in the Member List as "New User," so you can begin using PlayOnline right away. You can change the member name by selecting "Settings" after you choose the member (as described below).

2. **Confirm your Member Information and Select "Log In"**
   Confirm the information displayed in the Member Information window and select "Log In." Selecting "Settings" on this screen will allow you to change member information such as your member name. You can also remove a member from the Member List by selecting "Delete."

3. **Connecting to PlayOnline**
   When the connection confirmation window appears, enter your PlayOnline password in alphanumeric characters and select "Connect." (If you previously chose "Save" for each password, you will not need to enter them on this screen.)

   When you select "Connect," you are logging in to PlayOnline. For information about the various features and network services offered by PlayOnline, refer to the "Quick Manuals" on the PlayOnline Viewer's main menu.

To play FINAL FANTASY XI, you will need to install its software (page 14) and purchase a Content ID (page 15).

OTHER ONLINE SERVICES

PlayOnline also includes the online card-game, Tetra Master.

Tetra Master, which first debuted as a mini-game in FINAL FANTASY IX, can now be played online! In FINAL FANTASY IX, Tetra Master was played among residents and characters of the game, but now you can play against anyone in the world, as long as they are connected to PlayOnline. You can also trade or auction your cards, chat with fellow players, or see how you rate by checking the weekly rankings.

There is a monthly charge of US $1.00 to play Tetra Master. You are only allowed to purchase one Content ID for the game (as of September 2007).

For information on how to play, please refer to the Tetra Master manual accessible from the Tetra Master top page.

FREE TRIAL PERIOD

Each fee-based service comes with a 30-day free trial period. No billing will take place during this time. The length of this free trial period or service fee's prices may change at any time without notice.

TROUBLESHOOTING

THE REGISTRATION PROCESS

Q. Can a child (minor) join PlayOnline?

A. A minor must first obtain the consent of a parent or guardian to join. The parent or guardian must read and agree to the PlayOnline Member Agreement before the minor is allowed to join. Also, during the registration process, the parent or legal guardian must complete registration for the minor.

ERROR MESSAGES

Q. I received an error message during the connection configuration step of the PlayOnline Viewer installation process.

A. If you encounter an error message, follow the instructions on screen to resolve it. If you are still unable to resolve the problem, contact the PlayOnline Information Center. (p.50)

PLAYONLINE IDS

Q. Can I change the name assigned to my PlayOnline ID, or transfer it to another person?

A. You cannot change the name assigned to your PlayOnline ID or transfer it to another person.

Q. Can I change my PlayOnline ID?

A. Once assigned, a PlayOnline ID cannot be changed.

Q. How do I change the password associated with my PlayOnline ID?

A. Use the "Service & Support" page. On the Service & Support top page, select "Membership," then "PlayOnline ID," and then "Change Password."

FRIEND LIST

Q. Can I delete my entire Friend List and start over from scratch?

A. Since only one friend list is allotted to each PlayOnline ID, you cannot delete the entire list at once, but you can delete individual friends registered on the list. To delete a friend from your Friend List, select "Friend List" from the PlayOnline Viewer, select the friend you would like to delete, and then select "Delete friend" from the menu. If the friend you have deleted has not deleted you from their Friend List, you will be displayed as offline on their Friend List.

Q. Can I send a message to anyone?

A. Messages are different from mail in that they can only be sent and received by members of PlayOnline. Furthermore, you cannot send a message to someone who is not registered as a friend or a member of a group you belong to.

Q. Can I read messages that I have sent previously?

A. Select the "Message List" command on the Friend List. If you wish to view messages sent to each friend, select the friend from the Friend List, then "More Details," then "Message History." However, please be aware that once a certain number of messages have been reached, older messages will be deleted when new messages are saved.

Q. Out of the blue, I received a message from a total stranger.

A. You either appeared in the results of a friend search, or you were messaged by someone using the same service that you were. If you do not wish to converse with the person, there is no need to reply. If you do not wish to be contacted by the person again, you can add him to your Ignore List.

Q. Whenever I send a message, it is sent from a different handle than I expected.

A. If you have multiple handles, make sure to use the active handle name information to confirm which of your handles is currently active. If you are using another handle, select the handle you wish to use from the list and choose "Change." If you are currently using services such as FINAL FANTASY XI, you may be sending messages under your character name rather than your handle name.

Q. A friend that should be online is being displayed as offline.

A. It is possible to set your online status so that you appear offline to all of your friends registered on the Friend List even though you are actually online. For example, either of the following is possible.

- ❖ Your friend has set his online status to "Invisible" and is displayed as being offline.
- ❖ Your friend has set his active handle to one that you do not have registered on your Friend List and is therefore being displayed as offline. If one of your friend's handles that you do have registered as a friend becomes active, your friend will be displayed as online.

PLAYONLINE MAIL

COMPOSING AND SENDING MAIL

Q. Can I exchange e-mail with people other than PlayOnline members?

A. As long as they have an e-mail account on their computer or cell phone, you can exchange e-mail with anyone in the world.

Q. Can I save mail that I'm in the process of writing?

A. If you choose "Cancel" while you are composing a mail, you will be asked if you want to "Save current message?" Select "Yes" to save a copy in your mailbox. You can then select the mail from the "Saved" box to continue composing.

READING MAIL

Q. I received a message that I had new mail, but I didn't see anything in my mail list.

A. Mail that you receive is stored on the server. You must select "Send/Receive" from the Mail top page to retrieve it from the server and have it appear in your mail list.

Q. There is a file attached to the mail that I received, but I can't open it.

A. It may be in a format that is incompatible with PlayOnline. Currently, the PlayOnline system only allows you to view files that have JPG, PNG, or EML extensions, or files that are saved in text-only format.

Q. How do I read mail that I have previously received?

A. Messages that you have received will appear in your "Inbox." Select a mail message from the "Inbox" to read it.

First, make sure that you can answer yes to the following questions:

Have you installed the PlayOnline software on your hard disk drive?
Have you completed the PlayOnline registration process?
Have you logged in to PlayOnline and are able to use it without any problems?

You are now ready to install FINAL FANTASY XI on your hard disk drive.

1. Turn on the PlayStation 2 computer entertainment system and insert the PlayOnline/FINAL FANTASY XI Vana'diel Collection 2008 disc. Start PlayOnline.

2. Move the pointer to the "Install" selection on the menu and press the confirm button. Next, move the pointer to "FINAL FANTASY XI" and press the confirm button.

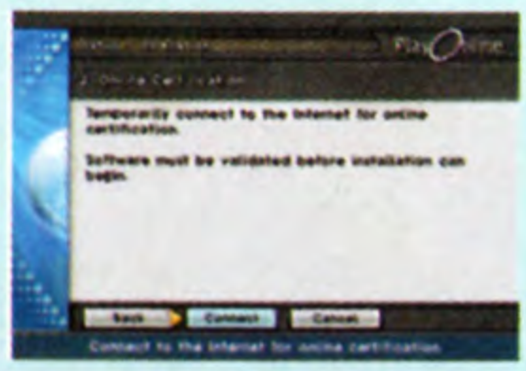
In this manual, the "confirm button" refers to either the ⊗ button on the analog controller or the [Enter] key on the keyboard. The "cancel button" refers to either the ◯ button on the analog controller or the [Esc] key on the keyboard.

❖ The time required for installation may differ from user to user.
Please wait for the installation to finish before initiating any other operations.

3. On the "Software Installation" screen, move the pointer to "Next" and press the confirm button.

4. Read the Software License Agreement. If you agree to its terms, move the pointer to "Accept" and press the confirm button. If you do not agree, move the pointer to "Decline" and press the confirm button.

❖ If you do not accept the Software License Agreement, you will not be able to play FINAL FANTASY XI.



5. On the "Online Certification" screen, move the pointer to "Connect" and press the confirm button.

6. An Internet connection window will appear. Move the pointer to "Connect"and press the confirm button to connect to the Internet.

7. On the "Begin Installation" screen, move the pointer to "Install" and press the confirm button. When you see the words "Press any button," press any button on the analog controller or keyboard. "Start Installation," "View Intro," and "Options" selections will appear. Select "View Intro" to view the opening movie and begin installation. Select "Options" if you wish to adjust sound settings.

❖ **You cannot play FINAL FANTASY XI by simply installing the software. You must also purchase a Content ID. For information on how to purchase a Content ID, please refer to the next page.**

In order to enjoy games such as FINAL FANTASY XI on PlayOnline, you must first purchase a corresponding Content ID. A Content ID allows you to create a personalized character. You will have to purchase a Content ID for every character you wish to create. Let's try logging into PlayOnline and purchasing a Content ID.

1. Once you have finished the installation process, select "Games" from the PlayOnline main menu. Then, select "FINAL FANTASY XI" to open the top page.
   - ❖ Content IDs may also be purchased from:
     Service & Support ➡ Membership ➡ Purchase/Acquire Content ID.

2. Select "Content ID," then "Purchase ID."
3. Enter your PlayOnline ID and PlayOnline password. When you have finished, move the pointer to "Log In" and press the confirm button.
   - ❖ Select the "Save Password" check box to save your password if you wish to avoid re-entering your password every time you purchase additional Content IDs.

4. When prompted, enter your FINAL FANTASY XI registration code shown on the last page of this owner's manual, then select "Submit."
5. A user agreement screen will appear. If you agree to its terms, move the pointer to "Accept" and press the confirm button. If you do not agree, move the pointer to "Decline" and press the confirm button.
   - ❖ If you do not accept the Software License Agreement, you will not be able to play FINAL FANTASY XI.

Once you accept the user agreement, a Content ID purchase screen will appear. Read the information. If you wish to complete the purchase, move the pointer to "Yes" and press the confirm button. If you do not wish to complete the purchase, move the pointer to "No" and press the confirm button. If you selected "Yes," a message confirming your purchase will appear on the screen. Select "Exit" to end the process. Move the pointer to "Play" and press the confirm button to start creating your FINAL FANTASY XI character!

CANCELLING OR REACTIVATING A CONTENT ID

Please be aware that cancelling and reactivating a Content ID are handled on different screens.

Cancelling a Content ID

You can cancel your Content IDs at any time. Go to "Content ID" in the FINAL FANTASY XI top page. Select "Cancel ID" and select the Content IDs that you wish to cancel. Follow the subsequent steps to complete the cancellation process.

Content IDs may also be cancelled from:
PlayOnline Main Menu ➡ Service & Support ➡ Membership ➡ Cancel Content ID

Reactivating a Content ID

Your inactive Content IDs may be reactivated. Select "Reactivate ID" from the "Content ID" menu found on the FINAL FANTASY XI top page. Then pick the Content ID that you wish to reactivate. Follow the subsequent steps to complete the reactivation process.

Content IDs may also be reactivated from:
PlayOnline Main Menu ➡ Service & Support ➡ Membership ➡ Reactivate Content ID

FINAL FANTASY XI: Rise of the Zilart, FINAL FANTASY XI: Chains of Promathia, FINAL FANTASY XI: Treasures of Aht Urhgan, and FINAL FANTASY XI: Wings of the Goddess are expansion packs for the FINAL FANTASY XI game which are included in this package. In order to take advantage of the new gameplay features, you will need to register for these expanded services.

1. On FINAL FANTASY XI's Content ID screen, select "Expanded Services," then "Register ID," and press the confirm button.

   ❖ Please read the "About Expanded Services" section before registering.

2. Select the expansion pack you would like to register from the list, and select "Next."

3. Once the registration code entry page is displayed, enter the registration code shown on the last page of this owner's manual.

   ❖ The registration code mentioned above is used to register all expanded services included.

   ❖ Any registration codes besides the one mentioned above will be invalid.

4. The expansion packs may be registered after selecting "Submit" on the confirmation page.

You will now be able to access the content selected in number 2 above. To access content from other expanded services, the same procedures will be necessary.

❖ The expanded services registration codes allow one PlayOnline ID to access expanded services. Once you register your PlayOnline ID for expanded services, all Content IDs (characters) can access these expanded services. This applies to future Content IDs (characters) as well. Once you have registered Rise of the Zilart, Chains of Promathia, Treasures of Aht Urhgan, and Wings of the Goddess, they cannot be removed.

❖ Once you have used a registration code, you cannot use it on any other PlayOnline IDs.

CANCELLING FINAL FANTASY XI'S SERVICE

How Do I Stop Using FINAL FANTASY XI?

On the FINAL FANTASY XI top page, move the pointer to "Content ID" and press the confirm button. Then, move the pointer to "Cancel" and press the confirm button. Select the Content ID that you wish to cancel and press the confirm button to cancel it.

CAUTION

You cannot cancel a Content ID by simply selecting "Delete Character" on the FINAL FANTASY XI top menu (even if you delete all of your characters with "Delete Character," you will still be billed monthly service fees). Be sure to use the procedures described above to cancel your Content IDs. *(continued)*

CAUTION (CONTINUED)

If you cancel your Content IDs without deleting your characters, you will no longer be able to play FINAL FANTASY XI, but your characters will still be temporarily stored on the server. If you reactivate a Content ID before this data storage period has ended, you will be able to reactivate the character associated with that Content ID. Please only use "Delete Character" when you would like to create a new character with the same Content ID.

Once you have cancelled a Content ID, from the following month, you will no longer be billed for it. If you are billed for a Content ID that you have cancelled, please contact the Square Enix Information Center (the caller must be the person whose name is registered on the membership).

A deleted character can only be reactivated once and only under the following conditions:

- It is still within the specified time period since the character has been deleted.
- The Content ID the deleted character was associated with has been reactivated.
- The character's character data and World cannot be changed.
- If there is another character with the same name as the character you deleted, you will need to rename the character once it is reactivated.
- If your Content ID has been deleted because too much time has passed since the Content ID was cancelled (including cases where the Content ID was cancelled because payment was stopped), the deleted character cannot be reactivated.

❖ Refer to Q&A for details on the length of the period mentioned above.
❖ For more information on reactivating a Content ID, refer to page 15.

ABOUT CONTENT IDS AND PLAYONLINE IDS

You can purchase a total of 16 Content IDs for a single PlayOnline ID.
You can create one character per Content ID. Therefore, if you purchase the maximum number of Content IDs, you will be able to create a maximum of 16 characters.

❖ You cannot transfer Content IDs you have purchased or characters you have created to another PlayOnline ID.

OPTIONAL SERVICES

FINAL FANTASY XI offers the following optional services.

World Transfer Service

This service allows characters to move to any available World. For details, refer to "World Transfer Service" under "Optional Service" on the FINAL FANTASY XI top page.

Registration Code Sales

This is a service that allows users to purchase expansion pack registration codes. For details, refer to "Registration Code Sales" under "Optional Service" on the FINAL FANTASY XI top page.

- ❖ In order to access the expanded data, the corresponding software will need to be installed.
- ❖ The "Vana'diel Collection" does not use this service since registration codes for all expansion packs are included.

Reward Code Registration

This is a service that allows users to register reward codes that have been obtained at events or through campaigns. For details, refer to "Reward Code Registration" under "Optional Service" on the FINAL FANTASY XI top page.

NOTE: MOVIE SCENE SOUND

This game contains Dolby® Digital 5.1 surround sound during select movie scenes. Connect your PlayStation®2 system to a sound system with Dolby Digital surround sound using a digital optical cable. Your sound system will automatically detect Dolby Digital during select movie scenes. If it does not, please refer to your sound system's instruction manual. You need to enable "Dolby Digital 5.1" in the audio options menu of the game. The audio from the analogue stereo cables of the PlayStation may be disabled during Dolby Digital.

Dolby and the double-D symbol are trademarks of Dolby Laboratories.

DOLBY DIGITAL

The Character Creation Process

When you select "Create Character" from the top menu, the character creation screen will appear.

1. RACE AND GENDER

The world of FINAL FANTASY XI is home to many different races. Pick the type that you feel best suits you. Once you begin the game, you will not be allowed to switch races or genders, so please read the description of each race carefully before making your decision.

Hume (Male/Female)

Possibly the most numerous of the five races, Humes have spread from Bastok to live all over Vana'diel. In comparison to the other races, Humes are characterized by having a relatively equal balance of abilities.

Elvaan (Male/Female)

A tall, slender race famed for their swordsmanship, the Elvaan form the majority of the San d'Orian population.

Tarutaru (Male/Female)

The Tarutaru form the majority of Windurst's population and are known for their skill with magic. Although they outwardly resemble small children, their physical appearance belies their true age.

Mithra

A race of catlike humanoids, the Mithra live in Windurst and its surrounding islands. They are characterized by their large ears, long tails, and superior agility. There are very few male Mithra, and only female Mithra venture out into the world.

Galka

The Galka are a physically imposing race, and are the minority population of Bastok. Characterized by their hulking frames, the Galka are renowned for their unsurpassed strength. The Galka reproduce through a form of reincarnation and hence have no specific gender, but are generally considered to be male.

2. CHOOSING A JOB

You must select a job for your character. Each job comes with a certain set of special proficiencies that are collectively referred to as abilities. You will find these special abilities invaluable as you proceed through the game. You can change your job at any time by going to your Mog House.

STANDARD JOBS

The "standard jobs" are the six jobs that you can select when you begin playing the game.

Warrior

Close-combat specialists capable of using a wide variety of weaponry. Have a high defensive rating stemming from the ability to wear many types of armor.
Unable to use magic.

Monk

Martial artists whose bodies are deadly weapons. Can turn even the weakest of weapons into a destructive force.

White Mage

Experts in white magic that specialize in healing and recovery spells. Weak in close combat, and prohibited from using bladed weapons.

Black Mage

Experts in black magic, specializing in offensive spells. Cannot use heavy armor that would compromise their ability to concentrate.

Red Mage

Capable of using both white and black magic; adept at swordsmanship. However, red mages take far longer to master powerful spells than white or black mages due to their broad range of abilities.

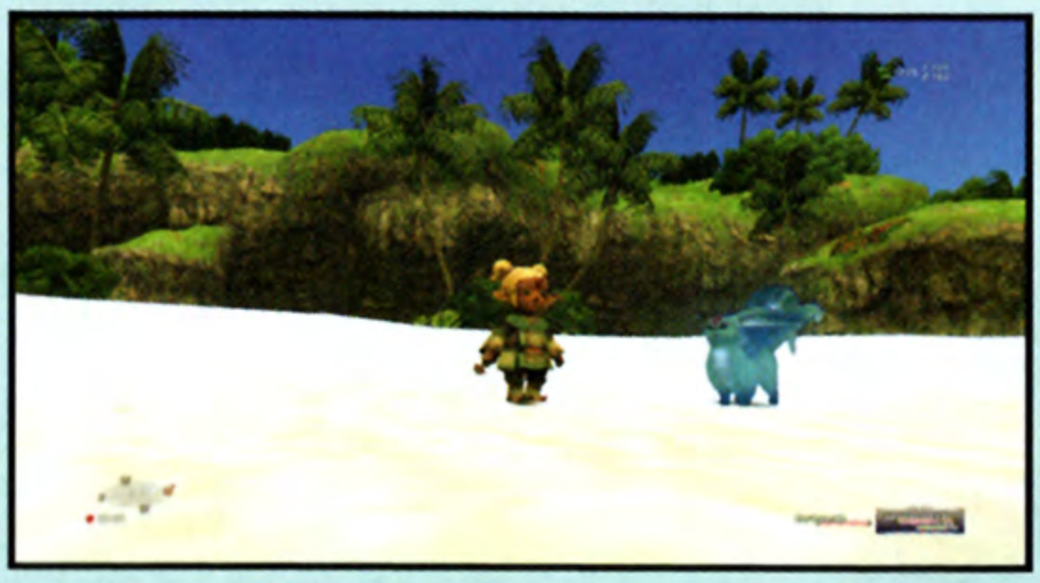
Thief

Agile combat support specialists that excel at hindering enemies and stealing their items rather than attacking directly.

EXTRA JOBS

Extra jobs can be selected only after you satisfy certain conditions.

Paladin
Dark Knight
Ranger
Beastmaster
Bard
Ninja
Samurai
Dragoon
Summoner
And more!



3. CHOOSING A NAME

Enter a name for your character. If you receive an error message stating that the name cannot be registered, please try another name for your character.

4. CHOOSING A WORLD

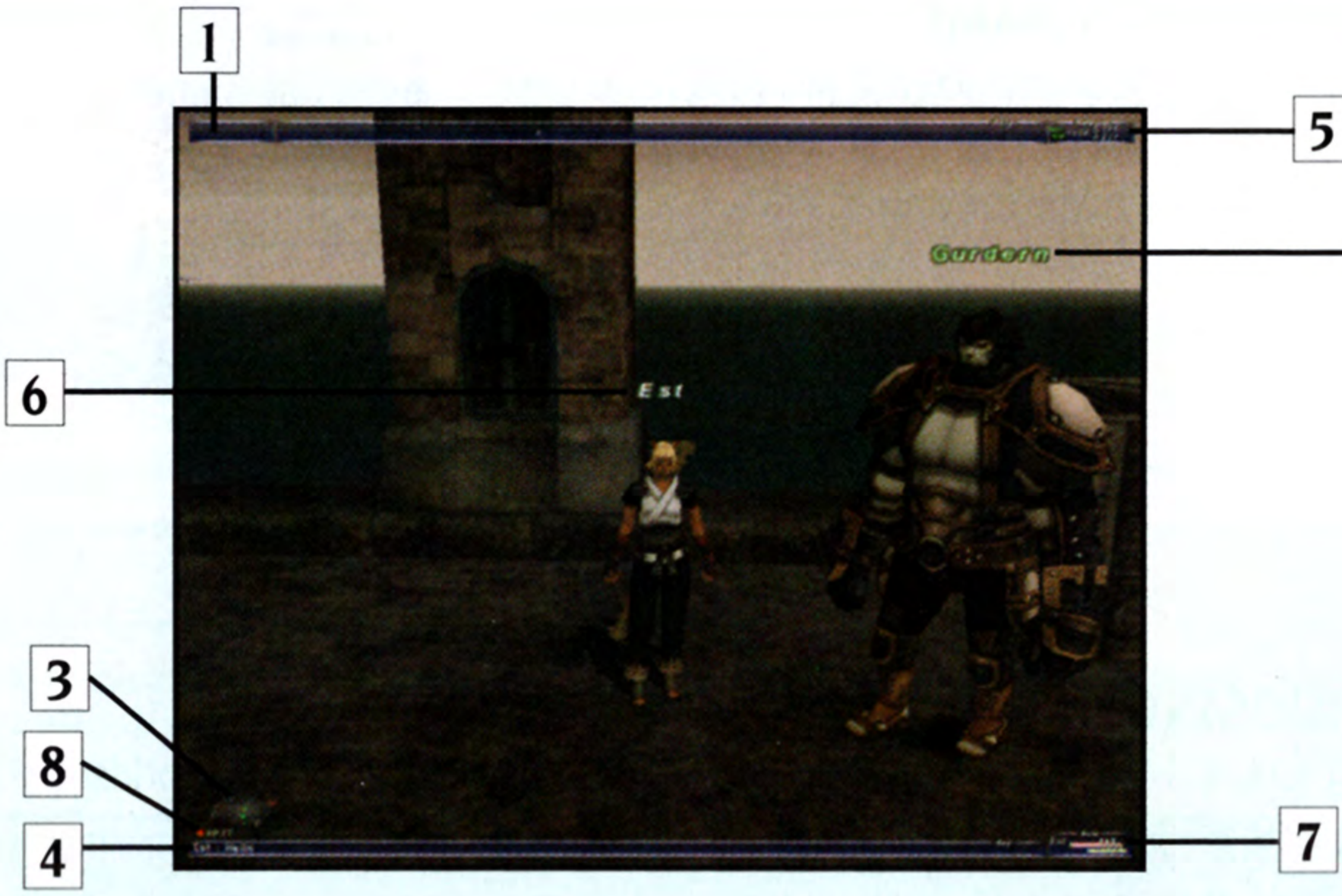
Select the World in which you wish to create your character. Available Worlds will be displayed in white.

❖ If you wish to join a friend in his or her adventures, be sure to select the same World your friend has chosen, otherwise you will be unable to meet in Vana'diel!

5. CHOOSING AN ALLEGIANCE

Now that you have made it this far, all that remains is to choose a nation in which you will begin your adventure. You may want to consider the relationships between races in each nation before choosing your allegiance.

When you decide on a country for your character, an opening sequence will play. After the movie has finished, your character will appear on a street in the country of your allegiance. Your journey has just begun!



THE GAME SCREEN

1. Help messages.

2. The name of another character (refer to p.24 for an explanation of colors).

3. Directional indicator (compass). Other player characters appear as blue, non-player characters as green, party members as pink, and pet monsters as yellow points. In addition, if you have certain main jobs, monsters will appear as red points.

4. The log window.

5. Connectivity information.

6. Your character's name.

7. Your character's name, HP, and MP. If you are in a party, the names, HP, and MP of the members will also appear.

8. Vana'diel time and day, and information on weather conditions.

❖ After a certain period of time has elapsed without any new information appearing, the log window will begin clearing itself line by line, and will eventually disappear.

The window that allows your character to interact with the game world is called the action command menu. The commands that appear vary depending on the situation.

Chat
This option will be displayed when targeting a PC. Allows you to select a chat mode.

Attack
This option will be displayed when targeting a monster. Allows you to enter auto-attack mode with the main weapon that you have equipped. When in auto-attack mode, the top selection in the action command menu will become "Switch Target."

Magic
Select this option to open the magic spell selection window.

Ability
Opens a list containing four commands: "Job Abilities," "Weapon Skills," "Ranged Attacks," and "Pet Commands." The details of these abilities can be found in the help message window, or in the Game Guide option of the FINAL FANTASY XI main menu.

Trade
Allows you to trade gil, items, or equipment with the targeted PC or NPC. (p.30)

Disengage/Call for Help
During an auto-attack, you can select "Disengage" from the action command menu to break off the attack. Highlighting "Disengage" and pressing the right directional button will display the option "Call for Help." Calling for help will allow other PCs to attack your target.

Check
This command displays the targeted PC or monster's information.

Invite
This command is available when the targeted PC is in "Seek Party" status. (p.28)

Fish
There are many places to fish in Vana'diel. You must equip a rod and bait before fishing.

❖ Additional commands are available under various circumstances, such as when the player is riding a chocobo.

TARGETING

You can target many objects and characters in the world of FINAL FANTASY XI. You can discern information about a target from the color of its name.

Green	Friendly NPC
White	PC
Yellow	Monster not engaged in battle
Purple	Monster engaged in battle with a third party
Light Blue	Party member
Blue	Player with status set to anonymous

Try pressing the confirm button when another character is in front of you on the screen. You have just "targeted" the character. The targeted character's name will be displayed on the right side of the screen. You can select other on-screen targets by pressing the directional buttons. Press the cancel button to deselect the target.

Press the confirm button while targeting an object or character for the following results:

NPC	A dialog event will occur.
PC	The action command menu will appear with the options "Invite," "Trade," and "Check." Use "Check" to confirm the PC's job level, equipment, and bazaar.
Monster	Displays the action command menu.
Door	Opens a door or gate. Not all doors and gates can be opened.

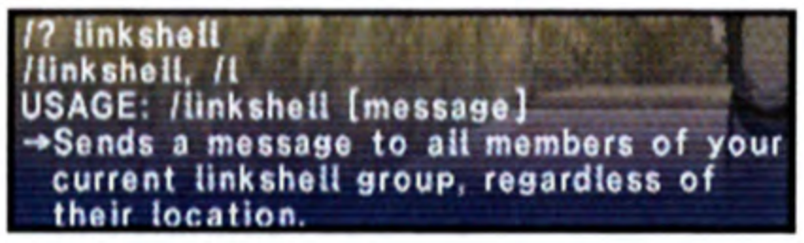
HEALING

Pressing the [L3] button (or pressing [Ctrl] or [Alt] and the [H] key, or the [*] key on the number pad) while not targeting anything will cause your character to begin healing. HP and MP gradually recover at a fixed rate during the healing process. After a certain period of time, they will fully recover. However, if you are attacked by a monster or move while you are healing, the process will be interrupted. You can press the [L3] button a second time to interrupt the healing process yourself.

You can make your character perform various actions by using text commands. If you own a keyboard, you can press [Space bar] to open the input window, enter one of the commands listed below, and press [Enter].

- You must begin all text commands with a "/" character. Commands that can be used even if your character has fallen in battle are displayed on a yellow-green background, while those that cannot be used will appear in yellow. The following is not a complete list of text commands, and more may be added in future updates. To view an up-to-date list of commands, refer to the "Game Manual" section located within the FINAL FANTASY XI main menu.

GENERAL TEXT COMMANDS

/?	Displays a list of all command names in the log window.
/? (space) command name	Displays the help message associated with that command. Ex: If you want to know more about the /linkshell command, enter "/? linkshell" and press the [Enter] key.
	
/say (space followed by text)	Speaks in a voice heard by PCs in the immediate vicinity.
/shout (space followed by text)	Speaks in a loud voice. Has greater range than "Say".
/tell (space, PC name, space, text)	Sends a one-on-one message to the targeted PC.
/party (space followed by text)	Speaks to all members of your party/alliance.
/linkshell (space followed by text)	Speaks to all members of your linkshell group.
/emote	Emotional display. Example: typing "/emote feels sleepy" will display "(PC name) feels sleepy" in the log window. /emote messages have the same range as "say" messages.
/logout	Logs the player out of FINAL FANTASY XI.
/search	Performs a player search of the current area.
/playlog (or /playtime)	Displays the total amount of time played.
/clock	Displays the current time.
/smes	Displays current system message.

BATTLE-RELATED:

/attack (or /a)	Launches an auto-attack against the target ("/attack off" disengages from battle).
/lockon	Locks on to the currently selected target.
/magic (or /ma)	Uses magic. /ma "(spell name)" can be used as a macro.
/weaponskill (or /ws)	Uses a weapon skill. /ws "(weapon skill name)" (target name) can be used as a macro.
/jobability (or /ja)	Uses a job ability. /ja "(ability name)" can also be used as a macro.
/range (or /ra, /shoot, /throw)	Launches a ranged attack against the target. /ra can also be used as a macro.

PARTY-RELATED:

/partycmd (or /pcmd)	Executes a party command, which is followed by a space and one of the following:
leave	Leaves the current party.
add	Adds the targeted character to the party (can only be used by leaders).
kick (space, character name)	Removes the character from the party (can only be used by leaders).
breakup	Disbands the party (can only be used by leaders).

/join	Accepts an invitation to join a party or alliance.
/decline	Declines an invitation to join a party or alliance.
/invite (or /inv)	Toggles your character's "Seek Party" status on or off.
/autogroup (or /ag)	Toggles the "Autogroup" feature on or off.

OTHER COMMANDS:

/target (or /t) (space, target name)	You must enter a space and target name after the command. Targets the specified PC.
/targetpc	Targets the closest PC (player character).
/targetnpc	Targets the closest NPC (non-player character).
/help	Issues a call for help during battle.
/blacklist add (space, target name)	Adds the specified character to your blacklist. Once added, all text generated by that character will be hidden from your view.*
/blacklist delete (space, target name)	Deletes the specified character from your blacklist.
/names	Toggles the display of character names on or off.
/automove	Turns on "autorun" when PC is in motion.
/fish	Begin fishing.
/follow	Automatically follows the currently selected target.
/random	Generates a random three-digit number and shows it to PCs in your vicinity.
<call0~21>	This command can be used to make a sound that can only be heard by the members of one's party. The commands <scall> (sound only) and <ncall> (vibration) can also be used in conjunction with the 22 different sounds. Only usable when chat mode is set to "Party."
/sit	Your character will sit down. The sitting pose depends on the character's race. HP and MP will not be recovered while sitting.

*The blacklist is handled separately from your Friend List.

THE MAIN MENU

During the game, press the ▣ button or the [-] key on the numeric keypad to open the main menu. Once the main menu is open, you can use the up and down directional buttons to highlight an item. The main menu is broken up into two pages. You can switch between the two pages by pressing the left or right directional button.

For more information, refer to the "Game Guide" section located in the main menu of FINAL FANTASY XI.

YOUR CHARACTER

You can check your character's profile and parameters by selecting "Status" on the main menu. You can select "Magic" and "Abilities" to confirm or use the spells and abilities currently known by your character (abilities are automatically learned as you gain levels, and magic is learned by using an item called a "scroll"). Selecting "Item" will display a list of the items you are carrying (with usable items shown in yellow).
This item list can be sorted automatically or customized to whichever order you wish.

EQUIPPING WEAPONS AND ARMOR

By selecting "Equipment" in the main menu, you can equip weapons, armor, and other accessories. Moving the cursor over an equipment slot and pressing the confirm button will display a list of items that can be used for that position. Choose an item from the list and press the confirm button to equip it on your character. Items shown in gray cannot be equipped. Currently equipped items appear in green.
When you wish to remove an equipped item, select the item in the list (shown in green) and press the confirm button.
Highlighting an item with the cursor will display a window showing its stats. Be sure to check the required job and level of your equipment.

BATTLE

There are many monsters lurking beyond the walls of the town in which you begin your adventures. Fighting monsters is the path to gaining experience points, gil, and new items for your character.
After targeting the monster you wish to fight, select "Attack" from the action command menu to begin auto-attacking with your equipped weapon.

The following actions can be taken during battle:

Magic	Use magic available to current jobs
Ability	Activate special abilities of current jobs
Item	Use an item carried by your character
Disengage	Cancel auto-attack
Call for Help	Select the "Call for Help" command by pressing right on the directional pad when the "Disengage" command is highlighted. Use this command when you wish to request help from players outside of your party.

PARTY

There are many monsters in Vana'diel that are too powerful for one person to defeat alone. Forming a party will allow you to join forces with up to five other players.

IF YOU WANT TO JOIN ANOTHER PARTY AS A MEMBER:

Select "Party" from the main menu, and then choose "Seek Party" to signal to other players that you would like to join a party. A "Seek Party" icon will appear next to your character's name on the screen. If another player sees the icon and tries to invite you to a party, you will receive a message in your log window asking you if you want to join their party. If you would like to join, select "Party" from the main menu, and then choose "Join."

IF YOU WANT TO BECOME A PARTY LEADER AND LOOK FOR MEMBERS:

Select "Party" from the main menu, and then choose "Find Member" to begin searching for members. A list including the name, job, and level of PCs in your region who are in "Seek Party" status will appear. Choose a PC from the list and send them a message saying that you would like them in your party. If the PC wants to join, you should then send an invitation by highlighting their name in the list and selecting "Invite." Alternatively, you can target an on-screen PC in "Seek Party Status" that you want to invite and select "Invite" from the action command menu.

AUTOGROUP

Select "Party" from the main menu, and then choose "Autogroup" to automatically form a party with other PCs who are using the Autogroup option. If the area you are in does not have enough potential members, the search range is broadened to the regional level. When you form a party with this command, you will not be asked to confirm that you wish to join a party. The system chooses the leader at random.

ALLIANCE

"Alliance" allows you to form an alliance among multiple parties. Alliances can consist of up to three parties and a total of 18 PC members.

Forming an Alliance

The leader of party A targets the leader of party B. Then, the leader of party A selects "Party" from the main menu, then "Form Alliance." A message stating "[Character Name] invites you to form an alliance with this party" will appear in the log window of the leader of party B. The leader of party B then selects "Party" from the main menu, selects either "Join" or "Decline," and presses the confirm button. If the leader selects "Join," an alliance will be formed.

MAKING FRIENDS

When you meet people who you would like to keep in contact with, you can register their names on your Friend List so you can view their online status and send messages to each other at any time.

To register a friend, select their name from the search list and choose "Send Message" to send a request for friend registration. If your friend accepts the registration, you will be added to each other's Friend List.

You can use a "linkshell" to talk to several of your friends at once. Give an item called a "linkpearl" to your friends, and they can also become a member of your linkshell.

Certain shops sell "new linkshells," which can be used to create a linkpearl. Trade a linkpearl to PCs in order to increase the number of members in your linkshell group. Members of the same linkshell group can converse with each other using the "Linkshell" chat mode. You can carry as many linkshells and linkpearls as your inventory will hold, so you can also be a member of multiple linkshell groups. Only one linkshell may be equipped at a time, however.

MAKING PURCHASES

SHOPS

You can find shops that sell weapons, armor, and items in the many towns of Vana'diel. You may make purchases or sell goods from your inventory at shops.

AUCTION HOUSE

At each town's auction house, you can bid on items placed up for auction by other player characters, or sell items yourself. First, target one of the auction counters and press the confirm button. A menu will appear that allows you to do the following:

Bid

Bid on equipment or items that are up for sale. You will receive the item if the bid is successful.

Sell

Select an item from your inventory and set the price to place it up for sale. Not all items can be sold.

Sales Status

View a list of items you currently have up for sale. You can select an item from the list and choose "Stop Sale" to remove it from auction.

BAZAAR

The "Bazaar" command allows you to sell your items or equipment to other PCs. To set up a bazaar, select "Bazaar" on the main menu, select the item you want to sell, and set the (per unit) price.

The "Edit Comment" feature allows you to set a comment that will be displayed to other player characters who target and "Check" your character. Once you set a bazaar, the bazaar icon will appear next to your character's name. To purchase an item from another PC's bazaar, you must target the PC, select "Check" from the action command menu, and then choose "View Wares." This will display a list of items for sale. Simply select the item you want and select "Buy" in order to make a purchase.

LEARNING TO "TRADE"

The "Trade" command is used to exchange items, equipment, or gil with other PCs. It is also used to exchange items with NPCs during quests and missions, and for interacting with various quest and mission objectives.

Target the character you wish to trade with, open the main menu, and select "Trade." A message will be sent to the other player. If the other player selects "Trade" from their main menu, a trading window will appear. Choose the item you wish to exchange. Both players must confirm the trade for it to be successful.

CREATING MACROS

Macros are handy automated commands that allow you to record up to six actions and trigger them with a single button press. You will find several prerecorded macros provided for your convenience. You can create your own custom macros by selecting "Macros" from the main menu.

ACCESSING YOUR MACRO LIST

Press and hold L2 or R2 button on the analog controller, or hold down the [Ctrl] or [Alt] key to open your macro palettes.

THE LAY OF THE LAND

Selecting "Region Info" from the main menu displays the world map and also allows you to check the current Conquest situation (a competition between nations to seize neutral regions). Select "Map" to view your current area and confirm your location in that area.

You will begin the game with a map for the city and area of the country of your allegiance, but you must find or purchase maps for other areas on your own.

IMMERSE YOURSELF IN AN EPIC STORY

Your experience in FINAL FANTASY XI largely depends on you. There are unavoidable events that occur against Vana'diel's grand historical backdrop, but there are also "missions" and "quests"--events that the player must seek out. Players must experience FINAL FANTASY XI's numerous missions (assignments handed down by the player's home nation) and quests (tasks appointed by NPCs in various towns) in order to fully enjoy and understand Vana'diel's richly detailed storyline and history.

Current and completed quests and missions can be viewed under "Quests" and "Missions" in the main menu.

MOG HOUSE

Your "Mog House" acts as your own personal home in Vana'diel. You will recover all HP and MP upon entering your Mog House, and you may change your job, or store items in your "Mog Safe." Clever use of the Mog Safe will allow you to pick up more treasure on your adventures by freeing up space in your pack.

Your Mog House can be decorated with furniture and used for gardening. And don't forget to check your "Delivery Box"!

- ❖ Furniture cannot be placed or rearranged in Rent-a-Rooms.

ENDING YOUR ADVENTURES FOR THE DAY

Select "Log Out" from the main menu to quit FINAL FANTASY XI and return to the title screen after a 30-second countdown. Select "Log Out" again or cancel healing at any time during the countdown to abort the logout process. When you log out of the game, your character's data will be automatically saved on the server. Selecting "Log Out" does not disconnect you from the PlayOnline server. To disconnect, you must return to the PlayOnline Viewer and select "Log Out."

SHUT DOWN

Select "Shut Down" from the main menu to quit FINAL FANTASY XI, log out from the PlayOnline Viewer, and power down your PlayStation 2 after a 30-second countdown.

- ❖ There is no 30-second countdown when using the "Log Out" or "Shut Down" commands inside your Mog House.

PlayOnline® Member Agreement

Background on this Agreement

PlayOnline is an online, membership-based entertainment service provided by Square Enix, Inc. ("**SEI**" or "**us**" or "**we**"). It is designed to provide members with access to and use of various online services, including online games as its main feature.

IMPORTANT - This PlayOnline Member Agreement is a binding legal agreement between SEI and you ("**you**"), and sets forth the terms and conditions that govern your use of the PlayOnline Service (as defined below). By using the PlayOnline Service, you agree to be bound by this Member Agreement and to follow these terms and conditions and all applicable laws and regulations governing your use of the PlayOnline Service. If at any time you do not agree to be bound by these terms and conditions, you must immediately end your use of the PlayOnline Service.

Article 1: Definitions

1.1 "Agreement" means this PlayOnline Member Agreement, which must be accepted by each User (or by a parent or legal guardian on behalf of those Users between the ages of 13 and 17) prior to any use of PlayOnline or any services offered in connection therewith.

1.2 "Documentation" means those user manuals, specifications documents and other instructional materials related to PlayOnline (whether written or electronic) that are provided by SEI or otherwise made available to Users.

1.3 "Hardware" means the computer or the video game equipment on which the Software is installed and used.

1.4 "Fee-Based Service" means any online games or other products or services of the PlayOnline Service for which payment of a fee is required for use.

1.5 "PlayOnline" or **"PlayOnline Service"** means the PlayOnline online entertainment service offered by SEI, and includes the various services incorporated therein or offered in connection therewith (including, but not limited to, online video games).

1.6 "Privacy Policy" means SEI's current PlayOnline Service Privacy Policy, which may be accessed on the Website and within the PlayOnline Service at any time.

1.7 "Prohibited Activities" has the meaning ascribed to it in Section 4.4, below.

1.8 "Rules" means any rules or other instructions applicable to the PlayOnline Service (or any aspect thereof) that may be posted on the Website and within the PlayOnline Service from time to time for Users to access and review.

1.9 "Software" means, collectively, all computer programs made available to Users for use with the PlayOnline Service as embodied on any one or more discs or other media provided to a User, or as incorporated into any one or more electronic files provided to a User.

1.10 "Software License Agreement" has the meaning ascribed to it in Section 2.1, below.

1.11 "Subscription Fee" means the fee that applies to your use of any Fee-Based Service. The Subscription Fee will be charged each month to your credit card, or to you by any other payment method approved by SEI in accordance with the terms of this Agreement.

1.12 "User Agreement" has the meaning ascribed to it in Section 2.1, below.

1.13 "Users" means users of the PlayOnline Service; provided that any User between the ages of 13 and 17 must have the express authorization of a parent or legal guardian, such authorization shall be evidenced by execution of this Agreement by such parent or legal guardian. Children under the age of 13 are not permitted to use any PlayOnline Service.

1.14 "Website" means the SEI website for the PlayOnline Service directed at http://www.playonline.com.

Article 2: Application of this Agreement

2.1 Scope of the Agreement. The terms that apply to your use of PlayOnline include all of the terms of this Agreement, any and all software license agreements that you are required to execute as part of the PlayOnline registration and/or installation process (each, a "**Software License Agreement**"), all user agreements that you may be required to execute upon your subscription to or other participation in certain services (each, a "**User Agreement**"), the Privacy Policy, and any and all Rules. You agree to abide by any and all Rules, which shall, upon posting within PlayOnline and/or to the Website and/or delivery to Users, form a part of this Agreement. You understand and agree that the Rules, together with the Software License Agreements, User Agreements, and Privacy Policy, are expressly incorporated herein and form a part of this Agreement.

2.2 Amendments to this Agreement. SEI may change the terms of this Agreement, Software License Agreements, User Agreements, Privacy Policy, or Rules and the scope of the PlayOnline Service in whole or in part, at any time, with or without notice to Users. Such changes will be posted within the PlayOnline Service and on the Website, and this posting will constitute notice to you. The current terms of this Agreement, together with the terms of the Software License Agreements, User Agreements, Privacy Policy, and Rules, can be found within the PlayOnline Service or on the Website, and you agree to review these terms from time to time, and in any event promptly upon notice of any changes, whether such notice is delivered to you directly or simply posted. If at any time, the current terms are not acceptable to you, you agree to terminate your use of the PlayOnline Service. Your continued use of PlayOnline after SEI posts any change(s) to its terms or to the scope of the PlayOnline Service shall constitute your agreement to and acceptance of all of the changes.

Article 3: Term, Termination, and Suspension

3.1 Term. This Agreement will commence when you indicate your acceptance of its terms and conditions and proceed to complete the registration process and will continue in effect until terminated in accordance with this Article 3; provided, however, that this Agreement will also resume, take effect and continue in force immediately upon reactivation of your PlayOnline user account after any termination of such account.

3.2 Termination.

(a) Your PlayOnline user account and any rights you may have under this Agreement (including those you may have under any other agreement related to your use of PlayOnline) will immediately and automatically terminate upon your breach of any provision of this Agreement, including (without limitation) your violation of any Rule.

(b) You may terminate this Agreement at any time by canceling your PlayOnline user account and by ceasing all use of PlayOnline and all related services. If your PlayOnline user account is terminated by SEI for any reason, you will not be able to reactivate the terminated user account again.

(c) SEI reserves the right to terminate PlayOnline Service in whole or in part for any reason with prior notice.

3.3 No Use of PlayOnline by Children. Without limiting any of the other provisions of this Agreement (including, without limitation, the terms of this Article 3), SEI shall be entitled to terminate the user account of any User who is determined or believed to be under the age of 13, or who is determined or believed to be permitting children under the age of 13 to access and use the PlayOnline Service.

3.4 Suspension. PlayOnline Service may be temporary suspended in whole or in part without notice due to routine maintenance, emergency repairs, fire, flood, explosion, war, strike, embargo, governmental action or failure to act, the act of any civil or military authority, act of God, or by any other causes beyond SEI's control whether or not similar to the foregoing, or any other reasons that SEI determines in its sole discretion that temporary suspension is deemed necessary.

Article 4: Ownership, Rights, and Restrictions

4.1 Ownership and Rights. SEI (and, to the extent applicable, its licensors) owns and shall retain all right, title and interest in and to the PlayOnline Service, the Software and all Documentation, and will be the sole owner of any and all data you generate through your use of the PlayOnline Service, and you receive only limited rights to access and use PlayOnline Service, the Software and all Documentation, as set forth in any applicable license agreement. SEI shall reserve its rights in its sole discretion to delete, alter, or transfer any and all data at any time without notice to User. Further, SEI (and, to the extent applicable, its licensors) owns and shall retain all right, title and interest in and to any ideas, opinions, comments, or suggestions that you submit to SEI, its affiliates, its agents, or its representatives in any form or format (including, but not limited to, e-mail, telephone, facsimile, regular mail, and chat room discussions) and in any context in which it is apparent that SEI may use such ideas, opinion, comments, or suggestions to improve the PlayOnline Service or any other product or service offered by SEI to its customers. Further, SEI shall have the right to assign and/or delegate in its sole discretion its rights and obligations under this Agreement in whole or in part to third party at any time without notice to Users. PLAYONLINE, THE SOFTWARE AND THE DOCUMENTATION ARE PROTECTED BY UNITED STATES AND FOREIGN COPYRIGHT AND TRADEMARK LAWS, AND INTERNATIONAL TREATIES, AND ARE THE SUBJECT OF TRADE SECRETS.UNAUTHORIZED REPRODUCTION OR DISTRIBUTION OF THE SOFTWARE IS SUBJECT TO CIVIL AND CRIMINAL PENALTIES.

4.2 Restrictions. To the maximum extent permitted by law, you may not: (a) modify, reverse engineer, decompile, or disassemble the Software; (b) rent, lease, loan, sell, sublicense, distribute, transmit or otherwise transfer the Software, your User or other account-related information (including, but not limited to, your User ID or password information) to any third party; (c) make any copy of or otherwise reproduce the Software; or, (d) use the Software or your PlayOnline user account to provide service bureau or time-sharing services, or for any other commercial purpose. The PlayOnline Service and the ability to access PlayOnline are for the personal use of Users only and may not be copied, resold, leased, transferred, exchanged or bartered.

4.3 Restricted Material. As used in this Agreement, "Restricted Material" means, collectively: (a) any copyrighted material, unless you have first obtained the copyright owner's express written permission to use that material; (b) any material that defames, abuses, or threatens others, or violates the privacy, intellectual

property, or other proprietary rights of any third party; (c) any material that violates any U.S. or foreign law or regulation, or that promotes illegal activity; (d) any material that contains obscenity or images or content that exploit children under 18 years of age; (e) any statements or images that are bigoted, hateful, or racially offensive; or (f) any material published for commercial purposes, including, without limitation, any offering of products or services for sale, any solicitation of advertisers or sponsors, or any display of sponsorship information.

4.4 Revocation of User Rights. SEI shall reserve the right in its sole discretion to revoke or suspend your PlayOnline user account and your ability to use PlayOnline at any time without prior notice to you, particularly but not limited to if SEI should determine (in its sole discretion) or should reasonably believe that you are responsible for, or have participated in, any of the following (collectively, "**Prohibited Activities**"):

(a) Providing any false name, address or other registration information to SEI;

(b) Interfering with or obstructing the operation of the PlayOnline Service;

(c) Taking any action that has the effect of tarnishing or otherwise damaging the reputation or credibility of SEI or any of its business partners;

(d) Making available or otherwise using PlayOnline to transmit any Restricted Material;

(e) Selling, offering for sale, purchasing, agreeing to purchase, exchanging, agreeing to exchange, or otherwise seeking, receiving, or delivering monetary compensation for (1) any Software characters (or "avatars"), (2) any names, abilities, character features or other items available within a game or obtained as a result of game play or through PlayOnline Service, (3) any points acquired as a result of using the Software or playing any online games in PlayOnline, or (4) access to any PlayOnline user account;

(f) Harassing, tormenting, intimidating, pestering, obstructing, taking advantage of, or any way hurting or damaging other Users or any third parties or their properties utilizing the PlayOnline Service;

(g) Committing, attempting to commit, or soliciting or attempting to solicit other to commit, any illegal, criminal, inappropriate, inconceivable, or any unwelcome acts;

(h) Impersonating or attempting to impersonate any employee of SEI or any SEI partner or affiliate, any other user of the Game or the PlayOnline Service, or any other person, in a manner intended to deceive or mislead any third party, or in any effort to access the account of another Game player or PlayOnline user; or

(i) Use of any cheat codes or cheat devices; or

(j) Violating any Rule.

In addition, SEI shall be entitled to terminate the account (immediately and without notice) of any User who (1) was previously suspended or terminated by SEI and who SEI believes (in SEI's sole discretion) re-registered using different information in order to avoid such suspension or termination or (2) SEI believes (in its sole discretion), based on the User or other account information provided by such User now or at any time in the past (including, but not limited to, such User's name, date of birth, telephone number, mailing address, e-mail address, and credit card account information), that such User is related to one or more Users who are responsible for, or have participated in, Prohibited Activities of any kind. You agree to indemnify and hold SEI harmless from and against any losses or damages sustained by SEI as a result of your engaging in any Prohibited Activities, and you further agree to reimburse SEI for any and all expenses incurred by SEI in remedying the effects of such action.

Article 5: User Responsibilities

5.1 Payment Method Information and Information Required for Authorization. As part of your PlayOnline registration process, you will be required to provide an approved payment method, which may be a valid credit card in your name or any other valid payment method that has been approved by SEI. Use of certain basic services in the PlayOnline Service are provided free of charge; however, you acknowledge and understand that a valid payment method must always be maintained with SEI in order to access the PlayOnline Service. In addition, you acknowledge and agree that the payment method you register may be used for age verification purposes (where applicable). Users between the ages of 13 and 17 must have this Agreement executed by a parent or legal guardian. Should you decide to subscribe to any Fee-Based Service, your approved method of payment will be used for payment of any and all applicable fees, which will be charged to you in accordance with the terms of this agreement or other applicable agreements for use of such Fee-Based Service. A parent or legal guardian must also execute such other applicable agreement on behalf of any User between the ages of 13 and 17; thereafter, fees will apply and you will be charged to the payment method you have chosen.

5.2 Subscription Fee. Your access to and use of the Fee-Based Services are contingent upon your timely and complete payment of the applicable Subscription Fee in accordance with this Section 5.2. You acknowledge and understand that your approved payment method will automatically be charged for the Subscription Fee on a monthly basis, at the beginning of each month, and that SEI will not send you any bills

or invoices, but will simply apply the monthly Subscription Fee to the approved method of payment that is registered. Any applicable Subscription Fee for use of Fee-Based Services will be charged to you in advance, and any additional Subscription Fee amounts, such as for the creation of additional game characters, will be charged to you in the first monthly charge after you incur such additional amounts.

(a) **Payment of Fee.** The Subscription Fee and any additional Subscription Fee amounts will be due and payable at the beginning of each month, and will automatically be charged to the approved payment method that you provided when you registered for the PlayOnline Service. If at any time your payment method should cease to be valid, or should otherwise reject charges, your access to and use of the PlayOnline Services as a whole will be suspended immediately, and you will be required to provide a valid credit card in your name, or other approved payment method, in order to reactivate your account. Before reactivation of your account, all delinquent Subscription Fees will be charged to the valid payment method newly registered. You may incur fees (in addition to the Subscription Fee) for any such reactivation of your account, and you acknowledge and understand that such fees will be charged without further notice to you.

(b) **Authorization of Monthly Payment.** You hereby authorize SEI and its designated agents to charge any Subscription Fees to your approved payment method at the beginning of each month during the term of this Agreement, and you agree to timely pay all amounts so charged. You understand and agree that all payments to SEI hereunder will be nonrefundable, even if you decide to terminate your access to and use of the Fee-Based Services in the middle of any month or other period for which you have already paid for such access and use.

(c) **Late Fees and SEI Rights.** In the event that you are late in paying any Subscription Fee due hereunder, or refuse to pay any credit card or other applicable bill containing a Subscription Fee charge (such that SEI incurs fees, penalties, or other expenses as a result thereof), SEI shall be entitled to charge you a late fee at the annual rate maximum allowed by applicable laws, of all amounts due and owing, charged on a monthly basis for so long as you remain delinquent in your payment obligations. SEI shall further be entitled to pass through to you, for prompt payment by you, any and all fees, penalties, or other expenses charged to SEI by any credit card company, bank, collection agency, or any other company or institution as a result of your failure to timely pay all amounts due under this Agreement, together with a 10% administrative fee.

(d) **Fee Changes.** You acknowledge and agree that SEI may change the amount of the Subscription Fee at any time; provided, however, that such change will be announced by SEI prior to its effective date. If you do not terminate your access to and use of the Fee-Based Services by the first calendar day of the month in which any pricing change takes place, you will be deemed to have agreed to the new pricing, and the Subscription Fee will continue to be automatically charged and due and payable as set forth herein.

5.3 Service Access. You are solely responsible for obtaining and maintaining, at your own expense, all input/output devices or equipment (such as modems, terminal equipment, Hardware and software) and communications services (including, without limitation, long distance or local telephone services or other Internet access) necessary to access the PlayOnline Service, and for ensuring such equipment and services are compatible with all requirements of the PlayOnline Service.

5.4 Account Management. You are responsible for all use of your PlayOnline user account and for the security of your User information (including, without limitation, your password). Unless you are a parent or legal guardian responsible for use of PlayOnline by a child between the ages of 13 and 17 (in which case you have the limited right and ability to permit use of your PlayOnline user account only by your child or children and only if they are between the ages of 13 and 17), you shall not transfer or permit any other person to use your PlayOnline user account, and you are solely responsible for maintaining the confidentiality of all of your User and account information. You will be responsible for any and all damage (whether to SEI, other Users, or any third party) that may result from use of your User ID and password by others. You agree promptly to notify SEI if you lose or forget your User ID or password, or if you believe that others are making use of your PlayOnline user account.

5.5 Personal Information Management. You understand that your use of the PlayOnline Service will require that you disclose to SEI certain personal and personally identifiable information, and you acknowledge that you have read and agree to all of the terms of the Privacy Policy, which discusses our information gathering and dissemination practices. The Privacy Policy is hereby incorporated into this Agreement by this reference. In the event of any conflict between this Agreement and the Privacy Policy, this Agreement shall prevail.

5.6 Online Conduct. You, and not SEI, are responsible for your conduct at all times during your use of the PlayOnline Service. SEI makes no guarantee of the accuracy, correctness, or completeness of any material transmitted or otherwise provided to you during your use of PlayOnline (including, but not limited to, your use of any Fee-Based Services). Without limiting the foregoing, SEI will not be responsible for (a) any errors or omissions arising from your use of the Software or your access to or use of PlayOnline; (b) any losses or damages (including without limitation any lost data, opportunity, profits or revenue) arising from your use of

the PlayOnline Service, the Software or any materials or services provided by SEI or by any third party; or (c) any inappropriate conduct, harassment, use of foul, obscene or otherwise inappropriate language by other Users or any third parties.

5.7 Indemnification. You will indemnify, defend, and hold SEI harmless against any and all claims, suits, actions, expenses, attorney and other legal fees and costs arising from your use of the PlayOnline Service or the Software and relating to (a) your breach of any provision of this Agreement, or the inaccuracy of any of your representations in this Agreement or made in connection with your registration for a PlayOnline user account; (b) your violation or infringement of any proprietary or privacy rights of any third party; (c) any User content or information you provide or otherwise generate, including, without limitation, your transmission of any unlawful, libelous, offensive, or defamatory content, or content deemed obscene or harmful to minors; or (d) any third-party claims arising out of or relating to your use of the PlayOnline Service or the Software.

Article 6: Disclaimer of Warranties and Limitation of Liability

6.1 Disclaimer. You understand and acknowledge that use of the PlayOnline Service and/or the Software may result in unpredictable damage or loss to you, including, without limitation, unexpected results or loss of data. All products and services relating to this Agreement, including, without limitation, the PlayOnline Service, the Software and the Documentation, are provided "AS IS" without warranty of any kind. TO THE MAXIMUM EXTENT PERMITTED BY LAW, SEI EXPRESSLY DISCLAIMS ANY AND ALL WARRANTIES, EXPRESS OR IMPLIED, REGARDING THE PLAYONLINE SERVICE AND SOFTWARE, INCLUDING (BUT NOT LIMITED TO) ANY IMPLIED WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE, OR NONINFRINGEMENT. SEI does not warrant that the PlayOnline Service or the Software will meet your expectations or requirements, or that the operation of the PlayOnline Service or the Software will be uninterrupted or error free. The entire risk as to the quality and performance of the PlayOnline Service and the Software is with you.

Without limiting the generality of the foregoing, SEI may in certain instances elect to provide a 90-day limited warranty on the software, or on certain aspects thereof. This warranty, if provided, will be described in the written Documentation provided with the software, and you should refer to the Documentation for the specific terms and conditions of this limited warranty, as well as any eligibility requirements.

6.2 Limitation of Liability.

(a) You acknowledge that SEI has the right to monitor the use of your PlayOnline account to verify your compliance with the terms and conditions of this Agreement. You further acknowledge that, in the event that SEI suspects that you may not be in compliance with any of the terms of this Agreement, SEI may use any method permitted by applicable law to verify your compliance. If SEI believes (in its sole discretion) that you are not in compliance with any of the terms of this Agreement, SEI may, in addition to any other remedy available to SEI, immediately suspend or terminate your PlayOnline user account without any prior notice to you, and you hereby agree that such decision by SEI is final.

(b) You are not entitled to receive damages from SEI for any cause relating to this Agreement, to your use of PlayOnline or the Software, or to any materials or services provided by any third party in connection with your use of PlayOnline or the Software. In addition, in no event will you be entitled to obtain any injunctive relief or otherwise enjoin, restrain, or otherwise interfere with SEI or with the distribution, operation, development, or performance of the PlayOnline Service, the Software or any related products and services.

(c) IN NO EVENT SHALL SEI BE LIABLE TO YOU OR TO ANY THIRD PARTY FOR ANY DAMAGES WHATSOEVER ARISING OUT OF YOUR USE OR INABILITY TO USE THE PLAYONLINE SERVICE OR THE SOFTWARE, INCLUDING WITHOUT LIMITATION ANY SPECIAL, INDIRECT, INCIDENTAL, OR CONSEQUENTIAL DAMAGES, OR DAMAGES FOR LOSS OF DATA, LOST PROFITS, OR LOST BUSINESS OPPORTUNITIES, REGARDLESS OF THE LEGAL THEORY UNDER WHICH SUCH DAMAGES ARE SOUGHT, AND EVEN IF ADVISED IN ADVANCE OF THE POSSIBILITY OF SUCH DAMAGES. WITHOUT LIMITING THE FOREGOING, IN NO EVENT WILL SEI'S TOTAL LIABILITY ARISING OUT OF OR IN CONNECTION WITH THIS AGREEMENT OR WITH ANY PRODUCTS OR SERVICES PROVIDED HEREUNDER EXCEED THE HIGHEST AMOUNT PAID BY YOU IN A SINGLE MONTH TO SEI AS YOUR SUBSCRIPTION FEE FOR USE OF THE PLAYONLINE SERVICE AND/OR ANY RELATED PRODUCTS OR SERVICES.

(d) AS SOME JURISDICTIONS DO NOT ALLOW THE LIMITATION OR EXCLUSION OF LIABILITY FOR INCIDENTAL OR CONSEQUENTIAL DAMAGES, THE ABOVE LIMITATION OR EXCLUSION MAY NOT APPLY TO YOU.

Article 7: General Terms

7.1 Governing Law and Jurisdiction. This Agreement shall be governed by California law, without reference to its rules regarding conflicts of law. Each party hereto hereby irrevocably submits and consents to the sole and exclusive jurisdiction of the courts of the State of California and of the United States of America located in the County of Los Angeles for any action, suit or proceeding arising out of or relating to this Agreement.

7.2 Copyright Infringement Notification. Pursuant to 17 U.S.C. § 512, as amended by Title II of the Digital Millennium Copyright Act (the "Act"), SEI will terminate the account of any User who uses his or her account privileges to unlawfully transmit copyrighted material without a license, valid defense or fair use

privilege to do so. After proper notification by the copyright holder or its agent to SEI and later confirmation through court order or an admission by the User that his or her account has been an instrument of unlawful infringement, SEI will terminate the infringing User's account. SEI may also in its sole discretion decide to terminate a User's account privileges prior to that time if SEI has good faith belief that infringement has in fact occurred. In addition, pursuant to 17 U.S.C. § 512(c), SEI has implemented procedures for receiving written notification of claimed infringements and for processing such claims in accordance with the Act. SEI is dedicated to respecting and upholding the intellectual property rights of others, and we ask our Users to do the same. If you believe that your copyright has been infringed through the use of a PlayOnline account, please contact PlayOnline Information Center.

7.3 Severability. If any provision of this Agreement is determined by any court of competent jurisdiction to be invalid or unenforceable, such provision will be interpreted to the maximum extent to which it is valid and enforceable, all as determined by such court in such action, and the remaining provisions of this Agreement will, nevertheless, continue in full force and effect without being impaired or invalidated in any way.

7.4 No Waiver. No waiver by SEI of any term, provision or condition of this Agreement, whether by conduct or otherwise, in any one or more instances, shall be deemed to be or be construed as a further or continuing waiver of any such term, provision or condition or as a waiver of any other term, provision or condition of this Agreement.

7.5 Entire Agreement. This Agreement, together with all incorporated documents (including, without limitation, the Privacy Policy, any and all software license agreements, any and all user agreements, and the Rules), constitutes the entire understanding and agreement between the parties with respect to the subject matter hereof and supersedes any and all prior or contemporaneous oral or written communications with respect hereto, all of which are merged herein. You acknowledge and agree that you have read this Agreement and understand and accept its terms.

PlayOnline® Viewer Software License Agreement

I understand that the games I am about to play are available in English only and that I must accept agreements that are drafted only in English. By selecting "Accept," I declare that I have read each agreement, I understand English and I accept to be bound by these agreements.

Je comprends que les jeux que je m'apprête à jouer ne sont disponibles qu'en anglais et qu'il me faut accepter des conventions qui sont rédigées uniquement en anglais. En sélectionnant sur « Accept», je déclare avoir lu chaque convention, comprendre l'anglais et accepter d'être lié par ces conventions.

Background on this Agreement

This PlayOnline Viewer Software License Agreement is between Square Enix, Inc. ("**SEI**" or "**us**" or "**we**"), and you ("**you**"), a registered user of the PlayOnline entertainment service and a licensee of the PlayOnline Viewer software and all accompanying documentation.

IMPORTANT - This Software License Agreement is a binding, legal agreement between SEI and you and governs your use of the PlayOnline Viewer software. If at any time you do not agree to be bound by these terms and conditions, you must immediately end your use of the PlayOnline Viewer software. Please contact your place of purchase for return, refund, or exchange subject to the return and exchange policy of the retailer.

For good and valuable consideration, the receipt and sufficiency of which are hereby acknowledged, you agree as follows:

Article 1: Definitions

1.1 "Agreement" means this PlayOnline Viewer Software License Agreement, which must be accepted by you (or by your parent or legal guardian on your behalf if you are between the ages of 13 and 17) prior to any use of the Licensed Software.

1.2 "Documentation" means those user manuals, specifications documents and other instructional materials related to the Licensed Software (whether written or electronic) that are provided by SEI or otherwise made available to Users.

1.3 "Hardware" means the computer or the video game equipment on which the PlayOnline Viewer software are installed and used.

1.4 "Licensed Software" means the PlayOnline Viewer software, as embodied on any one or more discs, or other media provided to you, or as incorporated into any one or more electronic files provided to you, together with any updates, additions or modifications thereto that SEI may elect (in its sole discretion) to provide or make available to you from time to time.

1.5 "Member Agreement" means the PlayOnline Member Agreement, which must be accepted by you (or

by your parent or legal guardian on your behalf if you are between the ages of 13 and 17) prior to any use of PlayOnline.

1.6 "PlayOnline" or "PlayOnline Service" means the PlayOnline online entertainment service offered by SEI, which includes the various services incorporated therein or offered in connection therewith (including, but not limited to, online games).

1.7 "PlayOnline Viewer" means the PlayOnline Viewer computer program embodied in the Licensed Software provided to you hereunder, together with any additional features or functionality of such computer program that may be available to you by SEI.

1.8 "Privacy Policy" means SEI's current PlayOnline Service Privacy Policy, which may be accessed on the Website and within the PlayOnline Service at any time.

1.9 "Subscription Fee" means the fee that applies to your use of the Licensed Software. The Subscription Fee will be charged each month to your credit card, or to you by any other payment method approved by SEI, which you provided in connection with your PlayOnline registration, as described in the Member Agreement.

1.10 "User Agreement" means any user agreement that must be accepted by you (or by your parent or legal guardian on your behalf if you are between the ages of 13 and 17) prior to use of the PlayOnline Service.

1.11 "Users" means users of the PlayOnline Service; subject to the requirement that any User between the ages of 13 and 17 must have the express authorization of a parent or legal guardian, which authorization shall be evidenced by execution of the Member Agreement by such parent or legal guardian. Children under the age of 13 are not permitted to use any PlayOnline Service.

1.12 "Website" means the SEI website for the PlayOnline Service located at http://www.playonline.com.

Article 2: Grant of License

2.1 License Grant.

(a) SEI hereby grants you the limited, personal, nonexclusive, non-transferable, revocable license during the term of this Agreement to install and use the Licensed Software only on and in connection with a single Hardware and to use a single copy of the Documentation solely in connection with your use of the Licensed Software.

(b) You acknowledge that your access to and use of the PlayOnline Service and the PlayOnline Viewer may be contingent upon your timely and complete payment of the Subscription Fee in accordance with the "User Responsibilities" section of the Member Agreement. Please read the section carefully and completely.

2.2 Term and Termination. This Agreement will commence when you indicate your acceptance of its terms and conditions and proceed to install the Licensed Software. Your rights under Section 2.1 will immediately and automatically terminate upon your breach of any provision of this Agreement or the Member Agreement.

2.3 Ownership. SEI (and, to the extent applicable, its licensors) owns and shall retain all right, title and interest in and to the PlayOnline Service, the Licensed Software and all Documentation, and will be the sole owner of any and all data you generate through your use of the PlayOnline Service or the Licensed Software. You receive only those limited rights to access and use the Licensed Software and all Documentation set forth herein. PLAYONLINE, THE LICENSED SOFTWARE AND THE DOCUMENTATION ARE PROTECTED BY UNITED STATES AND FOREIGN COPYRIGHT AND TRADEMARK LAWS, AND INTERNATIONAL TREATIES, AND ARE THE SUBJECT OF TRADE SECRETS. UNAUTHORIZED REPRODUCTION OR DISTRIBUTION OF THE LICENSED SOFTWARE IS SUBJECT TO CIVIL AND CRIMINAL PENALTIES. PLAYONLINE is a trademark used by SEI under license and may not be reproduced, altered, or used in any way without the prior, written consent of SEI.

2.4 Restrictions. To the maximum extent permitted by law, you may not: (a) modify, reverse engineer, decompile, or disassemble the Licensed Software; (b) rent, lease, sublicense, distribute, or transmit the Licensed Software to any third party; (c) rent, lease, sell, distribute, transmit or otherwise transfer your User or other account-related information (including, but not limited to, your User ID or password information) to any third party; (d) make any copy of or otherwise reproduce the Licensed Software; (e) infringe any copyright, trademark rights, or any other intellectual property rights of SEI or its licensors or, (f) use the Licensed Software to provide service bureau or time-sharing services, or for any other commercial purpose. The Licensed Software is for your personal use only and may not be copied, leased, or made available for use by others.

You acknowledge and agree that any authorized or unauthorized derivative works of the Licensed Software, or the Documentation, including any and all data that you generate through your use of the PlayOnline Service or the Licensed Software, are the sole and exclusive property of SEI. You hereby irrevocably assign to SEI all right, title, and interest in and to any and all such authorized or unauthorized derivative works created by you or on your behalf. SEI reserves its right, in its sole discretion, to request that any such derivative works possessed or otherwise controlled by you be delivered to SEI or be destroyed.

Article 3: User Responsibilities

3.1 Valid Payment Method. You acknowledge that, in order to have continuous access to and use of the PlayOnline Viewer and the PlayOnline Service, which allow you to access various free features and services and to launch fee-based online games and services, you are required to provide and maintain a valid payment method with SEI. You are responsible for maintaining such a valid payment method during the term of this Agreement.

3.2 Service Access. You are solely responsible for obtaining and maintaining, at your own expense, all input/output devices, equipment (such as modems, terminal equipment, computer or video game equipment and software) and communications services (including, without limitation, Internet access and related services) necessary to access the PlayOnline Service and use the Licensed Software, and for ensuring such equipment and services are compatible with all requirements of the PlayOnline Service.

3.3 Personal Information Management. You understand that your use of the Licensed Software in connection with the PlayOnline Service will require that you disclose to SEI certain personal and personally identifiable information, and that such information is subject to our Privacy Policy, which contains important information on how we collect and use information from you. You understand that it is your sole responsibility to review the Privacy Policy from time to time for any changes or revisions thereto.

3.4 Indemnification. You will indemnify, defend, and hold SEI harmless against any and all claims, suits, actions, expenses, attorney fees and other legal fees and costs arising from your use of the Licensed Software (whether alone or in connection with the PlayOnline Service) and relating to (a) your breach of any provision of this Agreement, or the inaccuracy of any of your representations made in this Agreement or made in connection with your registration of any SEI product or service; (b) your violation or infringement of any proprietary or privacy rights of SEI, its affiliates, or any third party; or (c) any third-party claims arising out of or relating to your use of the Licensed Software (whether alone or in connection with the PlayOnline Service).

Article 4: Disclaimer and Limitation of Liability

4.1 Disclaimer. You understand and acknowledge that your use of the Licensed Software (whether alone or in connection with the PlayOnline Service) may result in unpredictable damage or loss to you, including, without limitation, unexpected results or loss of data. All products and services relating to this Agreement, including, without limitation, the Licensed Software and the Documentation, are provided "AS IS" without warranty of any kind. TO THE MAXIMUM EXTENT PERMITTED BY LAW, SEI EXPRESSLY DISCLAIMS ANY AND ALL WARRANTIES, EXPRESS OR IMPLIED, REGARDING THE LICENSED SOFTWARE AND YOUR USE THEREOF, INCLUDING (BUT NOT LIMITED TO) ANY IMPLIED WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE, OR NONINFRINGEMENT. SEI does not warrant that the Licensed Software will meet your expectations or requirements, or that the operation of the Licensed Software will be uninterrupted or error free. The entire risk as to the quality and performance of the Licensed Software is with you.

4.2 Limitation of Liability.

(a) You are not entitled to receive damages from SEI for any cause relating to this Agreement, to your use of the Licensed Software (whether alone or in connection with the PlayOnline Service), or to any materials or services provided by any third party in connection with your use of the Licensed Software. In addition, in no event will you be entitled to obtain any injunctive relief or otherwise enjoin, restrain, or otherwise interfere with SEI or with the distribution, operation, development, or performance of the Licensed Software or any related products.

(b) IN NO EVENT SHALL SEI BE LIABLE TO YOU OR TO ANY THIRD PARTY FOR ANY DAMAGES WHATSOEVER ARISING OUT OF YOUR USE OR INABILITY TO USE THE LICENSED SOFTWARE, INCLUDING WITHOUT LIMITATION ANY SPECIAL, INDIRECT, INCIDENTAL, OR CONSEQUENTIAL DAMAGES, OR DAMAGES FOR LOSS OF DATA, LOST PROFITS, OR LOST BUSINESS OPPORTUNITIES, REGARDLESS OF THE LEGAL THEORY UNDER WHICH SUCH DAMAGES ARE SOUGHT, AND EVEN IF ADVISED IN ADVANCE OF THE POSSIBILITY OF SUCH DAMAGES. WITHOUT LIMITING THE FOREGOING, IN NO EVENT WILL SEI'S TOTAL LIABILITY ARISING OUT OF OR IN CONNECTION WITH THIS AGREEMENT OR WITH ANY PRODUCTS OR SERVICES PROVIDED HEREUNDER EXCEED THE HIGHEST AMOUNT PAID BY YOU IN A SINGLE MONTH TO SEI AS YOUR SUBSCRIPTION FEE FOR USE OF THE PLAYONLINE SERVICE AND/OR ANY RELATED PRODUCTS OR SERVICES.

(c) AS SOME JURISDICTIONS DO NOT ALLOW THE LIMITATION OR EXCLUSION OF LIABILITY FOR INCIDENTAL OR CONSEQUENTIAL DAMAGES, THE ABOVE LIMITATION OR EXCLUSION MAY NOT APPLY TO YOU.

Article 5: General Terms

5.1 Governing Law and Jurisdiction. This Agreement shall be governed by California law, without reference to its rules regarding conflicts of law. Each party hereto hereby irrevocably submits and consents to the sole and exclusive jurisdiction of the courts of the State of California and of the United States of America located in the County of Los Angeles for any action, suit or proceeding arising out of or relating to this Agreement.

5.2 Copyright Infringement Notification. Pursuant to 17 U.S.C. § 512, as amended by Title II of the

Digital Millennium Copyright Act (the "Act"), SEI will terminate the account of any User who uses his or her account privileges to unlawfully transmit copyrighted material without a license, valid defense or fair use privilege to do so. After proper notification by the copyright holder or its agent to SEI and later confirmation through court order or an admission by the User that his or her account has been an instrument of unlawful infringement, SEI will terminate the infringing User's account. SEI may also in its sole discretion decide to terminate a User's account privileges prior to that time if SEI has good faith belief that infringement has in fact occurred. In addition, pursuant to 17 U.S.C. § 512(c), SEI has implemented procedures for receiving written notification of claimed infringements and for processing such claims in accordance with the Act. SEI is dedicated to respecting and upholding the intellectual property rights of others, and we ask our Users to do the same. If you believe that your copyright has been infringed through the use of a PlayOnline account, please contact PlayOnline Information Center.

5.3 Severability. If any provision of this Agreement is determined by any court of competent jurisdiction to be invalid or unenforceable, such provision will be interpreted to the maximum extent to which it is valid and enforceable, all as determined by such court in such action, and the remaining provisions of this Agreement will, nevertheless, continue in full force and effect without being impaired or invalidated in any way.

5.4 No Waiver. No waiver by SEI of any term, provision or condition of this Agreement, whether by conduct or otherwise, in any one or more instances, shall be deemed to be or be construed as a further or continuing waiver of any such term, provision or condition or as a waiver of any other term, provision or condition of this Agreement.

5.5 Entire Agreement. This Agreement, together with the Member Agreement, User Agreements, the Privacy Policy, and any other terms of use relevant to your use of the Licensed Software, constitutes the entire understanding and agreement between the parties with respect to your use of the Licensed Software and supersedes any and all prior or contemporaneous oral or written communications with respect to the subject matter hereof, all of which are merged herein. This Agreement shall form a part of your Member Agreement and is expressly incorporated into that agreement by this reference. In the event of any conflict between this Agreement and the Member Agreement, the terms of the Member Agreement shall prevail; provided, however, that for all matters that are not covered in this Agreement, the terms of the Member Agreement, User Agreements, or the Privacy Policy (as applicable) shall continue to apply. You acknowledge and agree that you have read this Agreement and understand and accept its terms.

5.6 U.S. GOVERNMENT RESTRICTED RIGHTS. This software is provided with RESTRICTED RIGHTS. If this software is licensed by or for any unit or agency of the United States Government, then this software will be classified as "commercial computer software," as that term is defined in the applicable provisions of the Federal Acquisition Regulations and supplements (the "FAR"), including the Department of Defense ("DoD") FAR Supplement (the "DFARS"). This software was developed exclusively at private expense, and no part of this software was first produced in the performance of a United States Government contract. If this software is supplied for use by the DoD, this software is delivered subject to the terms of this Agreement and either (i) in accordance with DFARS 227.7202-1(a) and 227.7202-3(a), or (ii) with restricted rights in accordance with DFARS 252.227-7013(c), as applicable. If this software is supplied for use by a Federal agency other than DoD, this software is restricted computer software delivered subject to the terms of this Agreement and (i) FAR 12.212; (ii) FAR 52.227-19; or (iii) FAR 52.227-14, as applicable.

PlayOnline® Service Privacy Policy

I. Background on This Privacy Policy

Square Enix, Inc. ("**SEI**") is committed to respecting the privacy rights of those customers, visitors, users, and other participants (collectively, "**Users**") who use the PlayOnline online, membership-based entertainment service ("**PlayOnline**"). PlayOnline includes the PlayOnline Viewer and certain multi-player online games, as well as such other products and services as SEI may elect to make available to Users from time to time. This privacy policy (this "**Policy**"), which is an important part of the PlayOnline Member Agreement (the "**Member Agreement**"), describes the information SEI collects from Users, and how and why that information is collected, used, and stored. As a User of PlayOnline, you acknowledge that you understand SEI will be collecting information from you, some of which may be personally identifiable information, and by accessing and using PlayOnline, you consent to the collection and use of that information in accordance with this Policy. In addition, you understand and agree that, by using PlayOnline to play online games, certain information about you will be available to other Users (as explained in this Policy or in the documentation applicable to such online games), and SEI cannot control, and will have no responsibility for, the actions of such other Users with respect to that information about you.

II. A Note Concerning Use of PlayOnline by Users under the Age of 18

SEI strongly encourages parents and legal guardians to take an active role in supervising Internet use by their children, protecting their children's privacy, and preventing inappropriate uses of information about their children. Parents and legal guardians are fully responsible for compliance with this Policy and for any use of PlayOnline by their children, and are further responsible for educating their children as to the data collection practices of SEI and the importance of protecting personally identifiable information at all times. An additional resource on use of the Internet by children is available on the website of the Federal Trade Commission located at http://www.ftc.gov/bcp/conline/edcams/kidzprivacy/index.html.

Children ages 13 to 17 ("**Permitted Minors**") may use PlayOnline, provided that a parent or legal guardian first provides his or her consent to such use and agrees to supervise (and accept all responsibility for) the Permitted Minor's use of PlayOnline. We regret that use of PlayOnline by children under the age of 13 is strictly prohibited. PlayOnline is in no way intended for or directed at any User under the age of 13, and if we learn that information has been collected from anyone under the age of 13, that information will promptly be deleted. We reserve the right to suspend the account of any User who provides access to PlayOnline in violation of this Policy or of his or her Member Agreement.

III. SEI Data Collection and Use

A. What Personal Information Does SEI Collect?

As a User, information about you will be collected (i) during the registration process, when you provide us with personally identifying information, (ii) by our PlayOnline technology, which automatically collects information on your use of PlayOnline as you access the various products and services, and (iii) in the PlayOnline Viewer, which stores any information that you voluntarily provide and tracks your usage as you access and participate in interactive products and services such as online games, E-mail, chat rooms, and friend lists. These various kinds of information are described in more detail below.

1. Information Collected During the Registration Process

We require Users to register with us in order to access a number of the products and services offered on PlayOnline. During registration, we ask you to provide us with certain information that personally identifies you (referred to herein as "**Personal Information**"). Personal Information may include your name, date of birth, telephone number, mailing address, E-mail address, and credit card account information, as well as any other information that may be used to identify you. Personal Information is collected so that we can provide you with the PlayOnline services you requested, contact you to verify your Personal Information or PlayOnline account activities, notify you if there is a problem with your account, and enhance the services that we provide to you. After registration, you will be given a PlayOnline ID and a PlayOnline E-mail address, and asked to choose your own passwords. We strongly suggest that Users not choose passwords that can be easily recognized or guessed by others, and that they take steps to protect the confidentiality of their password information.

2. Collection of Traffic Data

SEI may also collect certain anonymous usage data, such as pages visited and services used within PlayOnline (collectively, "Traffic Data"). This information is not Personal Information and generally is not aggregated with Personal Information. We generally use Traffic Data to improve our services to you and to customize and enhance your PlayOnline experience.

3. Information Provided During Usage

The PlayOnline Viewer includes E-mail, friend lists and chat rooms where Users may voluntarily post or exchange information, including (but not limited to) Personal Information. Users can also communicate with each other through their players and characters while using PlayOnline to play online games. While Users

have complete discretion over whether they share Personal Information with other Users while enjoying these services, SEI strongly suggests that Users not reveal their Personal Information in this way. Please note that such Personal Information is stored by SEI as non-public information. SEI reserves the right to access and/or monitor Users' personal files, E-mails, and chat room and online game conversations.

While using PlayOnline, Users (including Permitted Minors) may receive or be exposed to information that is offensive, hostile, or unsuitable to them. SEI has addressed this problem, in part, by providing an automatic (i.e., unmonitored) filtering system in chat rooms and online games that allows Users to elect to block such information while they are using these services. Although we believe that the filtering system will eliminate some exposure to offensive and inappropriate material, we cannot promise that all such material will be eliminated, and we strongly encourage parents and legal guardians to oversee the activities of Permitted Minors. SEI is not and will not be responsible for the disclosure or exchange of any Personal Information by Users in connection with use of PlayOnline, or the receipt of any inappropriate or offensive materials by any Users, including (but not limited to) Permitted Minors, in connection with any use of PlayOnline.

PlayOnline may, from time to time, include certain features for Users (such as the ability to take "screen shots" of a game), which Users can utilize while playing certain online games or using other PlayOnline services. Information obtained by use of these features may include information concerning you and/or other Users (including, but not limited to, Character Data, Player Data, and any other information voluntarily provided by Users). SEI cannot control the acts of Users, the information that Users may include, display or transmit by use of these features, or how any such information is otherwise handled by Users. Users may obtain, display, distribute and perhaps even alter materials (including, without limitation, screen shots) that contain your Character Data, Player Data or other information concerning you. In no event will SEI have any responsibility or liability to you for any conduct involving or claims or losses arising from Users utilizing features of PlayOnline (whether or not similar to those described herein), nor will SEI have any liability to you or to any third party for any information, images, or other data disclosed, distributed or otherwise made available through or as a result of utilizing any features of PlayOnline (whether or not similar to the features described in this paragraph).

B. How Does SEI Use the Information It Collects?

1. Use of Information by SEI

SEI uses Personal Information to respond to your requests for help or information, to complete transactions such as purchases or monthly billing, to verify that you are qualified to use PlayOnline, and for certain other purposes related to our operation of PlayOnline. We may also use Personal Information to notify you of changes in PlayOnline features, Member Agreement terms, or other related SEI agreements, and to send you updates or newsletters about our company and services, and other promotional materials via your PlayOnline E-mail address. In addition, SEI may use or disclose Personal Information and other User information in response to any subpoena or other legal disclosure obligation, or in the event that a User is participating in, or suspected of participating in, prohibited, illegal, or inappropriate activities or threats, including, without limitation, any activities that may endanger any individual's life or property while using PlayOnline as well as any other activities that SEI determines (in its sole discretion) to be inappropriate.

SEI may use information on User-created players and characters, including but not limited to, names and location, for marketing and promotional activities, and may do so without any notice to the Users whose players and characters are used. Such activities may include, without limitation, posting player and character information on SEI websites.

2. Information Shared with Third Parties

We may share your Personal Information with our business partners, advertisers or other business affiliates, who may be responsible for responding to your requests for information, support or assistance. These business partners, advertisers and other business affiliates must agree to protect the confidentiality of all Personal Information they receive from us, as described in paragraph 4 below.

3. Confidentiality of Personal Information

Except as otherwise provided in this Policy, we will keep your Personal Information confidential and will not share it with third parties, unless SEI reasonably believes use of your Personal Information and/or such disclosure is necessary to: (a) comply with any law, such as in response to a court order or subpoena; (b) protect our rights or any property that we own, operate or control; (c) enforce any Member Agreement or other terms of use applicable to PlayOnline; or (d) protect the rights, safety and/or security of Users or third parties.

4. Security of Personal Information

SEI takes those steps it deems reasonably necessary to protect the security, integrity, accuracy and privacy of the information our Users share with us, including setting up processes to avoid any unauthorized access or disclosure of this information. We will provide you with the capability to transmit your Personal Information via secured and encrypted channels. We will take reasonable steps to protect Personal Information and Traffic Data from unauthorized third parties. We endeavor to maintain accurate Personal Information collected from our Users, and are grateful for your assistance in maintaining the accuracy of

that information while you remain a User of PlayOnline. We also take reasonable steps to require that third parties with whom we share any data provide sufficient protection of that Personal Information.

However, no data transmissions over the Internet can be guaranteed to be 100% secure. Consequently, we cannot ensure or warrant the security of any information you transmit to us and you do so at your own risk. Such information still could potentially be accessed, disclosed, altered or destroyed by breach of our security measures.

If SEI learns of a security systems breach we may attempt to notify you electronically so that you can take appropriate protective steps. By using the PlayOnline service or providing personal information to us, you agree that we can communicate with you electronically regarding security, privacy and administrative issues relating to your use of this service. SEI may post a notice on the official PlayOnline web site if a security breach occurs. If this happens, you will need a web browser enabling you to view the web site. SEI may also send an email to you at the email address you have provided to us in these circumstances. Depending on where you live, you may have a legal right to receive notice of a security breach in writing. To receive free written notice of a security breach (or to withdraw your consent from receiving electronic notice) you should contact us using the forms available under "E-mail Support" in the "Service & Support" section of the PlayOnline Viewer, or call the PlayOnline Information Center at (858) 790-7529.

IV. User Ability to Access, Update and Correct Personal Information

Your Personal Information is available for review from the "Service & Support" section of the PlayOnline Viewer. You may access your personal profile at any time from that "Service & Support" section to review and update your Personal Information.

V. How Users Can Protect Their Personal Information

We are committed to protecting the privacy of your Personal Information, and we urge you to play an active role as well by following these measures when you are using PlayOnline: (a) never give out your PlayOnline ID or password, or permit anyone else to access PlayOnline using your ID and password; (b) immediately report any unauthorized use of your PlayOnline ID or password by using the form available in the "Service & Support" section of the PlayOnline Viewer; (c) immediately report any unauthorized use of your credit card information to the PlayOnline Information Center; and (d) always sign off from your account and log out from PlayOnline when you have finished a PlayOnline session - these actions will help to prevent others from gaining access to your information. SEI will never ask you to disclose your password in any email or chat room, and if you ever receive such a request from someone purporting to be with SEI, please report it to us immediately.

VI. Changes to This Policy

SEI reserves the right, at any time and without notice to you or to other Users, to update or modify this Policy, simply by posting such update or modification on the "Information" section of the PlayOnline Viewer and on the official PlayOnline website (the "**Website**"). When we do, we will also revise the "last updated" date on this Policy. For changes to this Policy that may be materially less restrictive on our use or disclosure of personal information you have provided to us, we will attempt to obtain your consent before implementing the change. We encourage you to periodically review this Policy to stay informed about how we are protecting the Personal Information we collect. Your continued use of the PlayOnline service constitutes your agreement to this Policy and any updates.

In the event that SEI is acquired by or merged with a third party, or PlayOnline is sold or transferred to another party, or is otherwise no longer under SEI's control, we reserve the right, in any of these circumstances, to sell or otherwise transfer the information we have collected from our Users as part of such merger, acquisition, sale, or other change of control. In the unlikely event of our bankruptcy, insolvency, reorganization, receivership, or assignment for the benefit of creditors, or the application of laws or equitable principles affecting creditors' rights generally, we may not be able to control how your Personal Information is treated, transferred, or used. Therefore, you should know that in such event, your Personal Information may be treated like any other asset of our company, and sold, transferred or shared with third parties, or used in ways not contemplated or permitted hereunder, without notice to you or your consent.

VII. SEI Contact Information

If you have any questions, comments or complaints regarding this Policy or the PlayOnline products and services, please contact SEI using the forms available under "E-mail Support" in the "Service & Support" section of the PlayOnline Viewer, or call the PlayOnline Information Center at (858) 790-7529.

FINAL FANTASY® XI
Software License Agreement

I understand that the games I am about to play are available in English only and that I must accept agreements that are drafted only in English. By selecting "Accept," I declare that I have read each agreement, I understand English and I accept to be bound by these agreements.

Je comprends que les jeux que je m'apprête à jouer ne sont disponibles qu'en anglais et qu'il me faut accepter des conventions qui sont rédigées uniquement en anglais. En sélectionnant sur «Accept», je déclare avoir lu chaque convention, comprendre l'anglais et accepter d'être lié par ces conventions.

Background on this Agreement

This FINAL FANTASY XI Software License Agreement is between Square Enix, Inc. ("**SEI**" or "**us**" or "**we**"), and you ("**you**"), a registered user of the PlayOnline® entertainment service and a licensee of the FINAL FANTASY XI software and all accompanying documentation.

IMPORTANT - This Software License Agreement is a binding, legal agreement between SEI and you and governs your use of the FINAL FANTASY XI software. If at any time you do not agree to be bound by these terms and conditions, you must immediately end your use of the FINAL FANTASY XI software. Please contact your place of purchase for return, refund, or exchange subject to the return and exchange policy of the retailer.

For good and valuable consideration, the receipt and sufficiency of which are hereby acknowledged, you agree as follows:

Article 1: Definitions

1.1 "Agreement" means this FINAL FANTASY XI Software License Agreement, which must be accepted by you (or by your parent or legal guardian on your behalf if you are between the ages of 13 and 17) prior to any use of the Licensed Software.

1.2 "Documentation" means those user manuals, specifications documents and other instructional materials related to the Licensed Software (whether written or electronic) that are provided by SEI or otherwise made available to Users.

1.3 "Game" means the FINAL FANTASY XI online game program embodied in the Licensed Software provided to you hereunder, together with any additional features or functionality of such online game that may be available to you through the PlayOnline Service.

1.4 "Hardware" means the computer or the video game equipment on which the FINAL FANTASY XI software is installed and used.

1.5 "Licensed Software" means the FINAL FANTASY XI software, as embodied on any one or more discs, or other media provided to you, or as incorporated into any one or more electronic files provided to you, together with any updates, additions or modifications thereto that SEI may elect (in its sole discretion) to provide or make available to you from time to time.

1.6 "Member Agreement" means the PlayOnline Member Agreement, which must be accepted by you (or by your parent or legal guardian on your behalf if you are between the ages of 13 and 17) prior to any use of PlayOnline.

1.7 "PlayOnline" or **"PlayOnline Service"** means the PlayOnline online entertainment service offered by SEI, which includes the various services incorporated therein or offered in connection therewith (including, but not limited to, online games).

1.8 "Privacy Policy" means SEI's current PlayOnline Service Privacy Policy, which may be accessed on the Website and within the PlayOnline Service at any time.

1.9 "Subscription Fee" means the fee that applies to your use of the Licensed Software. The Subscription Fee will be charged each month to your credit card, or to you by any other payment method approved by SEI, which you provided in connection with your PlayOnline registration, as described in the Member Agreement.

1.10 "Users" means users of the PlayOnline Service; subject to the requirement that any User between the ages of 13 and 17 must have the express authorization of a parent or legal guardian, which authorization shall be evidenced by execution of the Member Agreement by such parent or legal guardian. Children under the age of 13 are not permitted to use any PlayOnline Service.

1.11 "User Agreement" means the FINAL FANTASY XI User Agreement, which must be accepted by you (or by your parent or legal guardian on your behalf if you are between the ages of 13 and 17) prior to any use of PlayOnline.

1.12 "Website" means the SEI website for the PlayOnline Service located at http://www.playonline.com.

Article 2: Grant of License

2.1 License Grant.

(a) SEI hereby grants you the limited, personal, nonexclusive, non-transferable, revocable license during the term of this Agreement to install and use the Licensed Software only on and in connection with a single Hardware and to use a single copy of the Documentation solely in connection with your use of the Licensed Software.

(b) You acknowledge that your access to and use of the Game may be contingent upon your timely and complete payment of the Subscription Fee in accordance with the "User Responsibilities" section of the Member Agreement. Please read the section carefully and completely.

2.2 Term and Termination. This Agreement will commence when you indicate your acceptance of its terms and conditions and proceed to install the Licensed Software. Your rights under Section 2.1 will immediately and automatically terminate upon your breach of any provision of this Agreement or the Member Agreement.

2.3 Ownership. SEI (and, to the extent applicable, its licensors) owns and shall retain all right, title and interest in and to the PlayOnline Service, the Licensed Software and all Documentation, and will be the sole owner of any and all data you generate through your use of the PlayOnline Service or the Licensed Software. You receive only those limited rights to access and use the Licensed Software and all Documentation set forth herein. PLAYONLINE, THE LICENSED SOFTWARE AND THE DOCUMENTATION ARE PROTECTED BY UNITED STATES AND FOREIGN COPYRIGHT AND TRADEMARK LAWS, AND INTERNATIONAL TREATIES, AND ARE THE SUBJECT OF TRADE SECRETS. UNAUTHORIZED REPRODUCTION OR DISTRIBUTION OF THE LICENSED SOFTWARE IS SUBJECT TO CIVIL AND CRIMINAL PENALTIES. PLAYONLINE and FINAL FANTASY are trademarks used by SEI under license and may not be reproduced, altered, or used in any way without the prior, written consent of SEI.

2.4 Restrictions. To the maximum extent permitted by law, you may not: (a) modify, reverse engineer, decompile, or disassemble the Licensed Software; (b) rent, lease, sublicense, distribute, or transmit the Licensed Software to any third party; (c) rent, lease, sell, distribute, transmit or otherwise transfer your User or other account-related information (including, but not limited to, your User ID or password information) to any third party; (d) make any copy of or otherwise reproduce the Licensed Software; (e) infringe any copyright, trademark rights, or any other intellectual property rights of SEI or its licensors or, (f) use the Licensed Software to provide service bureau or time-sharing services, or for any other commercial purpose. The Licensed Software is for your personal use only and may not be copied, leased, or made available for use by others.

You acknowledge and agree that any authorized or unauthorized derivative works of the Licensed Software, or the Documentation, including any and all data that you generate through your use of the PlayOnline Service or the Licensed Software, are the sole and exclusive property of SEI. You hereby irrevocably assign to SEI all right, title, and interest in and to any and all such authorized or unauthorized derivative works created by you or on your behalf. SEI reserves its right, in its sole discretion, to request that any such derivative works possessed or otherwise controlled by you be delivered to SEI or be destroyed.

Article 3: User Responsibilities

3.1 Service Access. You are solely responsible for obtaining and maintaining, at your own expense, all input/output devices, equipment (such as modems, terminal equipment, computer or video game equipment and software) and communications services (including, without limitation, Internet access and related services) necessary to access the PlayOnline Service and use the Licensed Software, and for ensuring such equipment and services are compatible with all requirements of the PlayOnline Service.

3.2 Personal Information Management. You understand that your use of the Licensed Software in connection with the PlayOnline Service will require that you disclose to SEI certain personal and personally identifiable information, and that such information is subject to our Privacy Policy, which contains important information on how we collect and use information from you. You understand that it is your sole responsibility to review the Privacy Policy from time to time for any changes or revisions thereto.

3.3 Indemnification. You will indemnify, defend, and hold SEI harmless against any and all claims, suits, actions, expenses, attorney fees and other legal fees and costs arising from your use of the Licensed Software (whether alone or in connection with the PlayOnline Service) and relating to (a) your breach of any provision of this Agreement, or the inaccuracy of any of your representations made in this Agreement or made in connection with your registration of any SEI product or service; (b) your violation or infringement of any proprietary or privacy rights of SEI, its affiliates, or any third party; or (c) any third-party claims arising out of or relating to your use of the Licensed Software (whether alone or in connection with the PlayOnline Service).

Article 4: Disclaimer and Limitation of Liability

4.1 Disclaimer. You understand and acknowledge that your use of the Licensed Software (whether alone or in connection with the PlayOnline Service) may result in unpredictable damage or loss to you, including, without limitation, unexpected results or loss of data. All products and services relating to this Agreement, including, without limitation, the Licensed Software and the Documentation, are provided "AS IS" without warranty of any kind. TO THE MAXIMUM EXTENT PERMITTED BY LAW, SEI EXPRESSLY DISCLAIMS ANY AND ALL WARRANTIES, EXPRESS OR IMPLIED, REGARDING THE LICENSED SOFTWARE AND YOUR USE THEREOF, INCLUDING (BUT NOT LIMITED TO) ANY IMPLIED WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE, OR NONINFRINGEMENT. SEI does not warrant that the Licensed Software will meet your expectations or requirements, or that the operation of the Licensed Software will be uninterrupted or error free. The entire risk as to the quality and performance of the Licensed Software is with you.

4.2 Limitation of Liability.

(a) You are not entitled to receive damages from SEI for any cause relating to this Agreement, to your use of the Licensed Software (whether alone or in connection with the PlayOnline Service), or to any materials or services provided by any third party in connection with your use of the Licensed Software. In addition, in no event will you be entitled to obtain any injunctive relief or otherwise enjoin, restrain, or otherwise interfere with SEI or with the distribution, operation, development, or performance of the Licensed Software or any related products.

(b) IN NO EVENT SHALL SEI BE LIABLE TO YOU OR TO ANY THIRD PARTY FOR ANY DAMAGES WHATSOEVER ARISING OUT OF YOUR USE OR INABILITY TO USE THE LICENSED SOFTWARE, INCLUDING WITHOUT LIMITATION ANY SPECIAL, INDIRECT, INCIDENTAL, OR CONSEQUENTIAL DAMAGES, OR DAMAGES FOR LOSS OF DATA, LOST PROFITS, OR LOST BUSINESS OPPORTUNITIES, REGARDLESS OF THE LEGAL THEORY UNDER WHICH SUCH DAMAGES ARE SOUGHT, AND EVEN IF ADVISED IN ADVANCE OF THE POSSIBILITY OF SUCH DAMAGES. WITHOUT LIMITING THE FOREGOING, IN NO EVENT WILL SEI'S TOTAL LIABILITY ARISING OUT OF OR IN CONNECTION WITH THIS AGREEMENT OR WITH ANY PRODUCTS OR SERVICES PROVIDED HEREUNDER EXCEED THE HIGHEST AMOUNT PAID BY YOU IN A SINGLE MONTH TO SEI AS YOUR SUBSCRIPTION FEE FOR USE OF THE PLAYONLINE SERVICE AND/OR ANY RELATED PRODUCTS OR SERVICES.

(c) AS SOME JURISDICTIONS DO NOT ALLOW THE LIMITATION OR EXCLUSION OF LIABILITY FOR INCIDENTAL OR CONSEQUENTIAL DAMAGES, THE ABOVE LIMITATION OR EXCLUSION MAY NOT APPLY TO YOU.

Article 5: General Terms

5.1 Governing Law and Jurisdiction. This Agreement shall be governed by California law, without reference to its rules regarding conflicts of law. Each party hereto hereby irrevocably submits and consents to the sole and exclusive jurisdiction of the courts of the State of California and of the United States of America located in the County of Los Angeles for any action, suit or proceeding arising out of or relating to this Agreement.

5.2 Copyright Infringement Notification. Pursuant to 17 U.S.C. § 512, as amended by Title II of the Digital Millennium Copyright Act (the "Act"), SEI will terminate the account of any User who uses his or her account privileges to unlawfully transmit copyrighted material without a license, valid defense or fair use privilege to do so. After proper notification by the copyright holder or its agent to SEI and later confirmation through court order or an admission by the User that his or her account has been an instrument of unlawful infringement, SEI will terminate the infringing User's account. SEI may also in its sole discretion decide to terminate a User's account privileges prior to that time if SEI has good faith belief that infringement has in fact occurred. In addition, pursuant to 17 U.S.C. § 512(c), SEI has implemented procedures for receiving written notification of claimed infringements and for processing such claims in accordance with the Act. SEI is dedicated to respecting and upholding the intellectual property rights of others, and we ask our Users to do the same. If you believe that your copyright has been infringed through the use of a PlayOnline account, please contact PlayOnline Information Center.

5.3 Severability. If any provision of this Agreement is determined by any court of competent jurisdiction to be invalid or unenforceable, such provision will be interpreted to the maximum extent to which it is valid and enforceable, all as determined by such court in such action, and the remaining provisions of this Agreement will, nevertheless, continue in full force and effect without being impaired or invalidated in any way.

5.4 No Waiver. No waiver by SEI of any term, provision or condition of this Agreement, whether by conduct or otherwise, in any one or more instances, shall be deemed to be or be construed as a further or continuing waiver of any such term, provision or condition or as a waiver of any other term, provision or condition of this Agreement.

5.5 Entire Agreement. This Agreement, together with the Member Agreement, the User Agreement, the Privacy Policy, and any other terms of use relevant to your use of the Licensed Software, constitutes the entire understanding and agreement between the parties with respect to your use of the Licensed Software and supersedes any and all prior or contemporaneous oral or written communications with respect to the subject matter hereof, all of which are merged herein. This Agreement shall form a part of your Member Agreement and is expressly incorporated into that agreement by this reference. In the event of any conflict between this Agreement and the Member Agreement, the terms of the Member Agreement shall prevail; provided, however, that for all matters that are not covered in this Agreement, the terms of the

Member Agreement, the User Agreement, or the Privacy Policy (as applicable) shall continue to apply. You acknowledge and agree that you have read this Agreement and understand and accept its terms.

5.6 U.S. GOVERNMENT RESTRICTED RIGHTS. This software is provided with RESTRICTED RIGHTS. If this software is licensed by or for any unit or agency of the United States Government, then this software will be classified as "commercial computer software," as that term is defined in the applicable provisions of the Federal Acquisition Regulations and supplements (the "FAR"), including the Department of Defense ("DoD") FAR Supplement (the "DFARS"). This software was developed exclusively at private expense, and no part of this software was first produced in the performance of a United States Government contract. If this software is supplied for use by the DoD, this software is delivered subject to the terms of this Agreement and either (i) in accordance with DFARS 227.7202-1(a) and 227.7202-3(a), or (ii) with restricted rights in accordance with DFARS 252.227-7013(c), as applicable. If this software is supplied for use by a Federal agency other than DoD, this software is restricted computer software delivered subject to the terms of this Agreement and (i) FAR 12.212; (ii) FAR 52.227-19; or (iii) FAR 52.227-14, as applicable.

FINAL FANTASY®XI User Agreement

Background on this User Agreement

IMPORTANT - This FINAL FANTASY XI User Agreement (this "**Agreement**") is a binding, legal agreement between Square Enix, Inc. ("**SEI**" or "**us**" or "**we**") and you ("**you**"), and applies to and governs your use of the FINAL FANTASY XI massively multi-player online game (the "**Game**"). This Agreement forms a part of the FINAL FANTASY XI Software License Agreement (the "**License Agreement**"), which you were required to accept and execute prior to installing and playing the Game. The License Agreement (together with this Agreement) itself forms a part of the PlayOnline® Member Agreement (the "**Member Agreement**"), which you were required to accept and execute in order to obtain access to and use of the PlayOnline online entertainment service (referred to herein as "**PlayOnline**" or the "**PlayOnline Service**"). SEI provides the Game and the PlayOnline Service to you, a registered PlayOnline member, subject to this Agreement, which may be updated by SEI at any time without notice to you. As used herein, "Agreement" refers to the most current version of this Agreement. You can review the most current version of this Agreement at any time under the "Rules & Policies" section on the website directed at HYPERLINK http://www.playonline.com (the "**Website**"). By playing the Game, you indicate your agreement to all of the terms of this Agreement, and you agree to abide by this Agreement at all times while playing the Game and while using PlayOnline in connection with your use of the Game.

Article 1: Application of this Agreement

The Agreement shall apply at all times to your use of the Game, including your use of PlayOnline to access or play the Game, or to access or participate in any related activities, materials or features. In the event of any conflict between this Agreement and the Member Agreement, this Agreement shall take precedence; provided, however, that for all matters that are not covered in this Agreement, the terms of the License Agreement and the Member Agreement (as applicable) shall continue to apply.

Article 2: Data Collection and Privacy

In the course of your playing the Game and using the PlayOnline Service, you may accumulate certain usage statistics, score information, character traits, performance records and other Game-related data that are stored for you in the Game and on PlayOnline servers (collectively, your "Player Data"). SEI makes no assurances, representations or warranties whatsoever about the accuracy, currency or continuing availability of this Player Data at any time and reserves its right, at any time and from time to time, without notice to you, to delete all or any part of your Player Data. SEI shall have no liability to you or to any third party for any such deletion, and further shall not be held responsible for any complete or partial deletion done or caused by you, any third party, or other act or occurrence beyond SEI's reasonable control, such as a fire, power outage, natural disaster, terrorist act, equipment failure or any other such act or occurrence, whether or not similar to the foregoing. In addition, your Player Data and other information about you are subject to our PlayOnline Service Privacy Policy, which you should review in its entirety and may be accessed under the "Rules & Policies" section of the PlayOnline Viewer and Website. You agree that you will not store or attempt to store any personal information or player data about other PlayOnline users, except to the extent that such storage is an integral part of the Game and necessary in order for you to play the Game.

Article 3: Prohibited Activities and Indemnification

3.1 Prohibited Activities. You may not use the Game or PlayOnline for any activities that are illegal, fraudulent, or a violation of the rights of any third party. Without limiting the generality of the foregoing, the following acts and activities are strictly prohibited and shall, without prejudice to any other rights or remedies that SEI may have, be cause for immediate termination of your PlayOnline account and your right to play the Game (or any other services) in connection therewith:

(a) Any activities consisting of selling, offering to sell, purchasing, agreeing to purchase, exchanging, or agreeing to exchange "gil" (or any other currency that may be used in the Game from time to time), characters, or Game items for value (including, but not limited to, any payment in kind and any payment in any currency recognized as legal tender in any country, state, territory or other jurisdiction anywhere in the world) through any means or venue, including, without limitation, Internet auctions or other online exchanges;

(b) The use of or participation in the Game for the purpose, in furtherance of, or in preparation for committing any illegal acts (including, by way of example but not limitation, any kind of gambling) or otherwise violating any applicable local, state, national or international law, or any rules or regulations promulgated thereunder;

(c) The interference with or disruption of the Game or the PlayOnline Service or any servers or networks connected thereto, or the failure to obey any procedures, policies, regulations or other requirements of any networks connected to the PlayOnline Service;

(d) The unauthorized use, duplication, transmission, display, performance or distribution of any items owned by you or third parties, or any other commission of any act of copyright, trademark, or patent infringement, trade secret infringement or misappropriation, or any other violation of any intellectual property or other proprietary right;

(e) The impersonation or attempted impersonation of any employee of SEI or any SEI partner or affiliate, any other user of the Game or the PlayOnline Service, or any other person, in a manner intended to deceive or mislead any third party, or in any effort to access the account of another Game player or PlayOnline user;

(f) The use of the Game or the PlayOnline Service to harass any third party, including other users of the Game and PlayOnline Service, or to solicit, encourage or threaten bodily harm or destruction of property; and

(g) Use of any cheat codes or cheat devices.

3.2 Indemnification. You agree to indemnify, defend and hold SEI harmless from and against any and all claims, suits, actions, expenses, attorney and other legal fees and costs arising from your commission of any acts or activities prohibited by this Article 3.

Article 4: User Disputes

You shall be solely responsible for resolving any and all disputes that may arise between you and other Game players or PlayOnline users in connection with the Game or your use of PlayOnline, and for paying any and all expenses incurred by you in connection with resolving such dispute. SEI shall not be responsible for mediating or resolving any such disputes and shall have no liability to you or to any third party for any costs, fees, expenses, damages or other losses incurred in connection with or as a result of any such disputes.

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LIMITED WARRANTY

The following warranty and support information applies only to customers in the United States and Canada, and only to original consumer purchasers of products covered by this warranty.

LIMITED WARRANTY

Square Enix, Inc. ("SEI") warrants to the original purchaser of the enclosed product (the "Product") that the media containing the Product (which includes any replacement media provided under this warranty) will be free from defects in materials and workmanship for a period of ninety (90) days from the date of purchase (the "Warranty Period"). SEI's entire liability and your exclusive remedy under this limited warranty shall be, at SEI's option, repair or replacement, without charge, of the whole or affected portion of any Product that proves to be defective in material or workmanship during the Warranty Period.

EXCLUSIONS FROM WARRANTY

This warranty applies only to defects in factory materials and factory workmanship. Any condition caused by abuse, unreasonable use, mistreatment, neglect, accident, improper operation, destruction or alteration, or repair or maintenance attempted by anyone other than SEI is not a defect covered by this warranty. Parts and materials subject to wear and tear in normal usage are not covered by this warranty.

IMPLIED WARRANTIES AND INCIDENTAL AND CONSEQUENTIAL DAMAGES

Under state or provincial law, you may be entitled to the benefit of certain implied warranties. ANY APPLICABLE IMPLIED WARRANTIES, INCLUDING WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, WILL CONTINUE IN FORCE ONLY DURING THE WARRANTY PERIOD. Some states and provinces do not allow limitations on how long an implied warranty lasts, so the above limitation may not apply to you.

NEITHER SEI NOR YOUR RETAIL DEALER HAS ANY RESPONSIBILITY FOR ANY INCIDENTAL OR CONSEQUENTIAL DAMAGES RELATING TO YOUR USE OF THE PRODUCT, INCLUDING, WITHOUT LIMITATION, ANY DAMAGES FOR LOSS OF DATA OR LOSS OF PROFIT, OR FOR ANY INCIDENTAL EXPENSES, LOSS OF TIME, OR INCONVENIENCE.
As some states and provinces do not allow the exclusion or limitation of incidental or consequential damage, the foregoing limitation or exclusion may not apply to you.

HOW TO OBTAIN WARRANTY SERVICE

To obtain warranty service, please send the defective Product, together with a copy of your original sales receipt, your return address, name and telephone number, should contact be necessary, and a brief note describing the defect to SEI at the following address: Square Enix, Inc., Customer Warranty, 999 N. Sepulveda Blvd., 3rd Floor, El Segundo, CA 90245. THE DEFECTIVE PRODUCT MUST BE POSTMARKED WITHIN NINETY (90) DAYS FROM THE DATE OF PURCHASE. PROOF OF PURCHASE IN THE FORM OF A DATED RECEIPT MUST BE INCLUDED TO OBTAIN WARRANTY SERVICE. The shipping costs for sending the defective Product to SEI is a sole responsibility of the Customer. SEI will not be liable for any damage or loss that occurs during shipping. To minimize loss during shipping, you may opt to use a trackable shipping method.

If you have warranty questions, you can also contact our PlayOnline Information Center at (858) 790 – 7529 (PLAY) during its hours of operation, Monday – Friday, 9:00 am – 6:00 pm, Pacific Standard Time.

CUSTOMER SUPPORT

For customer support and technical support questions, please call (858) 790-7529 (PLAY).
Phone support contact information is available in the PlayOnline Viewer's Service & Support section and on the PlayOnline.com website at http://www.playonline.com.

For information and services by Square Enix, Inc., go to www.square-enix.com

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FINAL FANTASY® XI Vana'diel® Collection 2008 Registration Code

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By using the software, you signify that you have read these agreements and accept their terms.

Additional information can be found at: http://www.playonline.com

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